# Mathematics for Artificial Intelligence Vector Spaces 

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## Outline

(1) Why Liner Algebra

- Why and What?
- A Little Bit of History
(2) The Beginning
- Fields
(3) Vector Space
- Introduction
- Some Notes in Notation
- Use of Linear Algebra in Regression...
- Sub-spaces and Linear Combinations
- Recognizing Sub-spaces
- Combinations

4 Basis and Dimensions

- Basis
- Coordinates
- Basis and Dimensions

5 Application in Machine Learning

- Feature Vector
- Least Squared Error


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## Introduction

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It is clear that the use of mathematics is essential for the data mining and machine learning fields.

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The understanding of Mathematical Modeling is part of the deal...

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It is clear that the use of mathematics is essential for the data mining and machine learning fields.

## Therefore...

The understanding of Mathematical Modeling is part of the deal...

If you want to be<br>A Good Data Scientist!!!

## Example

## Imagine

A web surfer moves from a web page to another web page...

- Question: How do you model this?


## Example

## Imagine

A web surfer moves from a web page to another web page...

- Question: How do you model this?

You can use a graph!!!


## Now

## Add Some Probabilities



## Thus

## We can build a matrix

$$
M=\left(\begin{array}{cccc}
P_{11} & P_{12} & \cdots & P_{1 N}  \tag{1}\\
P_{21} & P_{22} & \cdots & P_{2 N} \\
\vdots & \vdots & \ddots & \vdots \\
P_{N 1} & P_{N 2} & \cdots & P_{N N}
\end{array}\right)
$$

## Thus

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$$

Thus, it is possible to obtain certain information by looking at the eigenvector and eigenvalues
These vectors $\boldsymbol{v}_{\lambda}^{\prime} s$ and values $\lambda^{\prime} s$ have the property that

$$
\begin{equation*}
M \boldsymbol{v}_{\lambda}=\lambda \boldsymbol{v}_{\lambda} \tag{2}
\end{equation*}
$$

## This is the Basis of Page Rank in Google

For example

- Look at this example...


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## About 4000 years ago

Babylonians knew how to solve the following kind of systems

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\begin{aligned}
& a x+b y=c \\
& d x+e y=f
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It is only after the death of Plato and Aristotle, that the Chinese (Nine Chapters of the Mathematical Art 200 B.C.) were able to solve $3 \times 3$ system.

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By working an "elimination method"
Similar to the one devised by Gauss 2000 years later for general systems.

## Not only that

## The Matrix

Gauss defined implicitly the concept of a Matrix as linear transformations in his book "Disquisitions."

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It was introduced by Cayley in two papers in 1850 and 1858 respectively, which allowed him to prove the important Cayley-Hamilton Theorem.

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## The Final Definition of Matrix <br> It was introduced by Cayley in two papers in 1850 and 1858 respectively, which allowed him to prove the important Cayley-Hamilton Theorem.

There is quite a lot
Kleiner, I., A History of Abstract Algebra (Birkhäuser Boston, 2007).

## Matrix can help to represent many things

## They are important for many calculations as

$$
\begin{gathered}
a_{11} x_{1}+a_{12} x_{2}+\ldots+a_{1 n} x_{n}=b_{1} \\
a_{21} x_{1}+a_{22} x_{2}+\ldots+a_{2 n} x_{n}=b_{2} \\
\ldots \ldots \ldots \ldots \ldots \ldots \ldots \\
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\ldots \ldots \ldots \ldots \ldots \ldots \ldots \\
a_{m 1} x_{1}+a_{m 2} x_{2}+\ldots+a_{m n} x_{n}=b_{2} .
\end{gathered}
$$

## It is clear

We would like to collect those linear equations in a compact structure that allows for simpler manipulation.

Therefore, we have

## For example

$$
\boldsymbol{x}=\left(\begin{array}{c}
x_{1} \\
x_{2} \\
\vdots \\
x_{n}
\end{array}\right), \boldsymbol{b}=\left(\begin{array}{c}
b_{1} \\
b_{2} \\
\vdots \\
b_{n}
\end{array}\right) \text { and } A=\left(\begin{array}{cccc}
a_{11} & a_{12} & \cdots & a_{1 n} \\
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## Using a little of notation

$$
A \boldsymbol{x}=\boldsymbol{b}
$$

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## Introduction

## As always, we star with a simple fact

Everything is an element in a set.

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## For example

- The set of Real Numbers $\mathbb{R}$.
- The set of $n$-tuples in $\mathbb{R}^{n}$.
- The set of Complex Number $\mathbb{C}$.


## Definition

## We shall say that $K$ is a field if it satisfies the following conditions for the addition

| Property | Formalism |
| :---: | :---: |
| Addition is Commutative | $x+y=y+x$ for all $x, y \in K$ |
| Addition is associative | $x+(y+z)=(x+y)+z$ for all $x, y, z \in K$ |
| Existence of 0 | $x+0=x$, for every $x \in K$ |
| Existence of the inverse | $\forall x$ there is $\exists-x \Longrightarrow x+(-x)=0$ |

## Furthermore

## We have the following properties for the product

| Property | Formalism |
| :---: | :---: |
| Product is Commutative | $x y=y x$ for all $x, y \in K$ |
| Product is associative | $x(y z)=(x y) z$ for all $x, y, z \in K$ |
| Existence of 1 | $1 x=x 1=x$, for every $x \in K$. |
| Existence of the inverse | $x^{-1}$ or $\frac{1}{x}$ in $K$ such that $x x^{-1}=1$. |
| Multiplication is Distributive over addition | $x(y+z)=x y+x z$, for all $x, y, z \in K$ |

## Therefore

## Examples

(1) For example the reals $\mathbb{R}$ and the $\mathbb{C}$.

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(2) In addition, we have the rationals $\mathbb{Q}$ too.

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## Examples

(1) For example the reals $\mathbb{R}$ and the $\mathbb{C}$.
(O In addition, we have the rationals $\mathbb{Q}$ too.
The elements of the field will be also called numbers Thus, we will use this ideas to define the Vector Space $V$ over a field $K$.

## Then, we get a crazy moment

## How do we relate these numbers to obtain certain properties

- We have then the vector and matrix structures for this...

$$
\left(\begin{array}{cccc}
a_{11} & \cdots & \cdots & a_{1 n} \\
a_{21} & \cdots & \cdots & a_{2 n} \\
\vdots & \vdots & \ddots & \vdots \\
a_{n 1} & \cdots & \cdots & a_{n n}
\end{array}\right) \text { and }\left(\begin{array}{c}
a_{11} \\
a_{21} \\
\vdots \\
a_{n 1}
\end{array}\right)
$$

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## Properties

## We have then

(1) Given elements $\boldsymbol{u}, \boldsymbol{v}, \boldsymbol{w}$ of $V$, we have $(\boldsymbol{u}+\boldsymbol{v})+\boldsymbol{w}=\boldsymbol{u}+(\boldsymbol{v}+\boldsymbol{w})$.

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(1) Given elements $\boldsymbol{u}, \boldsymbol{v}, \boldsymbol{w}$ of $V$, we have $(\boldsymbol{u}+\boldsymbol{v})+\boldsymbol{w}=\boldsymbol{u}+(\boldsymbol{v}+\boldsymbol{w})$.
(2) There is an element of $V$, denoted by $O$, such that $O+\boldsymbol{u}=\boldsymbol{u}+O=\boldsymbol{u}$ for all elements $\boldsymbol{u}$ of $V$.

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(c) For all elements $\boldsymbol{u}, \boldsymbol{v}$ of $V$, we have $\boldsymbol{u}+\boldsymbol{v}=\boldsymbol{v}+\boldsymbol{u}$.

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(9) For all elements $\boldsymbol{u}$ of $V$, we have $1 \cdot \boldsymbol{u}=\boldsymbol{u}$.
(6) If $c$ is a number, then $c(\boldsymbol{u}+\boldsymbol{v})=c \boldsymbol{u}+c \boldsymbol{v}$.

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(8) If $a, b$ are two numbers, then $(a+b) \boldsymbol{v}=a \boldsymbol{v}+b \boldsymbol{v}$.

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## Notation

First, $u+(-v)$
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## For $O$

We will write sometimes 0 .

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The elements in the field $K$
They can receive the name of number or scalar.

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## Many Times

## We have this kind of data sets (House Prices)



## Therefore

We can represent these relations as vectors

$$
\binom{\text { Squared Feet }}{\text { Price }}=\left\{\binom{2104}{400},\binom{1800}{460},\binom{1600}{300}, \ldots\right\}
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Thus, we can start using

- All the tools that Linear Algebra can provide!!!


## Thus

## We can adjust a line/hyper-plane to be able to forecast prices

$$
\binom{\text { Squared Feet }}{\text { Price }} \rightarrow\binom{2104}{400}\binom{1800}{460}\binom{1600}{300}\binom{2300}{370} \cdots
$$



## Thus, Our Objective

## To find such hyper-plane

- To do forecasting on the prices of a house given its surface size!!!


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## Here, where "Learning" comes around

- Basically, the process defined in Machine Learning!!!


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(2) If $\boldsymbol{v} \in W$ and $c \in K$, then $c \boldsymbol{v} \in W$.
(3) The element $0 \in V$ is also an element of $W$.

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## Some ways of recognizing Sub-spaces

## Theorem

A non-empty subset $W$ of $V$ is a subspace of $V$ if and only if for each pair of vectors $\boldsymbol{v}, \boldsymbol{w} \in W$ and each scalar $c \in K$ the vector $c \boldsymbol{v}+\boldsymbol{w} \in W$.

## Example

## For $\mathbb{R}^{2}$



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## Linear Combinations

## Definition

Let $V$ an arbitrary vector space, and let $\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n} \in V$ and $x_{1}, x_{2}, \ldots, x_{n} \in K$. Then, an expression like

$$
\begin{equation*}
x_{1} \boldsymbol{v}_{1}+x_{2} \boldsymbol{v}_{2}+\ldots+x_{n} \boldsymbol{v}_{n} \tag{3}
\end{equation*}
$$

is called a linear combination of $\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}$.

## Classic Examples

## Endmember Representation in Hyperspectral Images

Look at the board

## Classic Examples

Endmember Representation in Hyperspectral Images
Look at the board
Geometric Representation of addition of forces in Physics
Look at the board!!

## Properties and Definitions

## Theorem

Let $V$ be a vector space over the field $K$. The intersection of any collection of sub-spaces of $V$ is a subspace of $V$.

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## Definition

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- The sub-space spanned by $S$ is defined as the intersection $W$ of all sub-spaces of $V$ which contains $S$.
- When $S$ is a finite set of vectors, $S=\left\{\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}\right\}$, we shall simply call $W$ the sub-space spanned by the vectors $\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}$.


## We get the following Theorem

## Theorem

The subspace spanned by $S \neq \emptyset$ is the set of all linear combinations of vectors in $S$.

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## Linear Independence

## Definition

Let $V$ be a vector space over a field $K$, and let $\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n} \in V$. We have that $\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}$ are linearly dependent over $K$ if there are elements $a_{1}, a_{2}, \ldots, a_{n} \in K$ not all equal to 0 such that

$$
a_{1} \boldsymbol{v}_{1}+a_{2} \boldsymbol{v}_{2}+\ldots+a_{n} \boldsymbol{v}_{n}=O
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## Linear Independence

## Definition

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## We have the following

Example!!!

## Basis

## Definition

If elements $\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}$ generate $V$ and in addition are linearly independent, then $\left\{\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}\right\}$ is called a basis of $V$. In other words the elements $\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}$ form a basis of $V$.

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## Examples

The Classic Ones!!!

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4 Basis and Dimensions

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- Coordinates
- Basis and Dimensions
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- Least Squared Error

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## Coordinates

## Theorem

Let V be a vector space. Let $\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}$ be linearly independent elements of V . Let $x_{1}, \ldots, x_{n}$ and $y_{1}, \ldots, y_{n}$ be numbers. Suppose that we have

$$
\begin{equation*}
x_{1} \boldsymbol{v}_{1}+x_{2} \boldsymbol{v}_{2}+\cdots+x_{n} \boldsymbol{v}_{n}=y_{1} \boldsymbol{v}_{1}+y_{2} \boldsymbol{v}_{2}+\cdots+y_{n} \boldsymbol{v}_{n} \tag{4}
\end{equation*}
$$

Then, $x_{i}=y_{i}$ for all $i=1, \ldots, n$.

## Coordinates

Let $V$ be a vector space, and let $\left\{\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}\right\}$ be a basis of $V$
For all $\boldsymbol{v} \in V, \boldsymbol{v}=x_{1} \boldsymbol{v}_{1}+x_{2} \boldsymbol{v}_{2}+\cdots+x_{n} \boldsymbol{v}_{n}$.

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The $n$-tuple $X=\left(x_{1}, x_{2}, \ldots, x_{n}\right)$
It is the coordinate vector of $\boldsymbol{v}$ with respect to the basis $\left\{\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}\right\}$.

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## Properties of a Basis

## Theorem - (Limit in the size of the basis)

Let $V$ be a vector space over a field $K$ with a basis $\left\{\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{m}\right\}$. Let $\boldsymbol{w}_{1}, \boldsymbol{w}_{2}, \ldots, \boldsymbol{w}_{n}$ be elements of $V$, and assume that $n>m$. Then $\boldsymbol{w}_{1}, \boldsymbol{w}_{2}, \ldots, \boldsymbol{w}_{n}$ are linearly dependent.

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## Examples

- Matrix Space
- Canonical Space vectors
- etc


## Some Basic Definitions

We will define the dimension of a vector space $V$ over $K$
As the number of elements in the basis.

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A vector space with a basis consisting of a finite number of elements, or the zero vector space, is called a finite dimensional.

## Now

Is this number unique?

## Maximal Set of Linearly Independent Elements

## Theorem

Let $V$ be a vector space, and $\left\{\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}\right\}$ a maximal set of linearly independent elements of $V$. Then, $\left\{\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}\right\}$ is a basis of $V$.

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## Theorem

Let $V$ be a vector space of dimension $n$, and let $\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}$ be linearly independent elements of $V$. Then, $\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}$ constitutes a basis of $V$.

## Equality between Basis

## Corollary

Let $V$ be a vector space and let $W$ be a subspace. If $\operatorname{dim} W=\operatorname{dim} V$ then $V=W$.

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Let $V$ be a vector space of dimension $n$. Let $r$ be a positive integer with $r<n$, and let $\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{r}$ be linearly independent elements of V . Then one can find elements $\boldsymbol{v}_{r+1}, \boldsymbol{v}_{r+2}, \ldots, \boldsymbol{v}_{n}$ such that $\left\{\boldsymbol{v}_{1}, \boldsymbol{v}_{2}, \ldots, \boldsymbol{v}_{n}\right\}$ is a basis of $V$.

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## Proof

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## Finally

## Theorem

Let $V$ be a vector space having a basis consisting of $n$ elements. Let $W$ be a subspace which does not consist of $O$ alone. Then $W$ has a basis, and the dimension of $W$ is $\leq n$.

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## Feature Vector

## Definition

A feature vector is a $n$-dimensional vector of numerical features that represent an object.

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A feature vector is a $n$-dimensional vector of numerical features that represent an object.

## Why is this important?

This allows to use linear algebra to represent basic classification algorithms because

- The tuples $\left\{(\boldsymbol{x}, y) \mid \boldsymbol{x} \in K^{n}, y \in K\right\}$ can be easily used to design specific algorithms.


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## Least Squared Error

We need to fit a series of points against a certain function


## Least Squared Error

## We need to fit a series of points against a certain function



## We want

The general problem is given a set of functions $f_{1}, f_{2}, \ldots, f_{K}$ find values of coefficients $a_{1}, a_{2}, \ldots, a_{k}$ such that the linear combination:

$$
\begin{equation*}
y=a_{1} f_{1}(x)+\cdots+a_{K} f_{K}(x) \tag{5}
\end{equation*}
$$

## Thus

We have that given the datasets $\left\{\left(\boldsymbol{x}_{1}, y_{1}\right), \ldots,\left(\boldsymbol{x}_{N}, y_{N}\right)\right\}$

$$
\begin{equation*}
\overline{\boldsymbol{x}}=\frac{1}{N} \sum_{i=1}^{N} \boldsymbol{x}_{i} . \tag{6}
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## Variance

$$
\begin{equation*}
\sigma_{\boldsymbol{x}}^{2}=\frac{1}{N} \sum_{i=1}^{N}\left(\boldsymbol{x}_{i}-\overline{\boldsymbol{x}}\right) \tag{7}
\end{equation*}
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We get a series of errors given the following observations
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\left\{y_{1}-\left(a x_{1}+b\right), \ldots, y_{N}-\left(a x_{N}+b\right)\right\} .
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Then, the mean should be really small (If it is a good fit)

$$
\begin{equation*}
\sigma_{y-(a x+b)}^{2}=\frac{1}{N} \sum_{i=1}^{N}\left(y_{i}-\left(a x_{i}+b\right)\right)^{2} \tag{8}
\end{equation*}
$$

## Thus

We can define the following error $E_{i}(a, b)=y-(a x+b)$

$$
\begin{equation*}
E(a, b)=\sum_{i=1}^{N} E_{i}(a, b)=\sum_{i=1}^{N}\left(y_{i}-\left(a x_{i}+b\right)\right) \tag{9}
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\end{equation*}
$$

We want to minimize the previous equation

$$
\begin{aligned}
& \frac{\partial E}{\partial a}=0, \\
& \frac{\partial E}{\partial b}=0 .
\end{aligned}
$$

## Finally

## Look at the Board

We need to obtain the necessary equations.

