

Analysis of Algorithms

All-Pairs Shortest Path

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Outline

- 1 Introduction
 - Definition of the Problem
 - Assumptions
 - Observations
- 2 Structure of a Shortest Path
 - Introduction
- 3 The Solution
 - The Recursive Solution
 - The Iterative Version
 - Extended-Shortest-Paths
 - Looking at the Algorithm as Matrix Multiplication
 - Example
 - We want something faster
- 4 A different dynamic-programming algorithm
 - The Shortest Path Structure
 - The Bottom-Up Solution
 - Floyd-Warshall Algorithm
 - Example
- 5 Other Solutions
 - The Johnson's Algorithm
- 6 Exercises
 - You can try them



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Definition

- Given u and v , find the shortest path.
- Now, what if you want ALL PAIRS!!!
- Use as a source all the elements in V .
- Clearly!!! you can fall back to the old algorithms!!!



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Use Dijkstra's $|V|$ times!!

- If all the weights are non-negative.

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- **If all the weights are non-negative.**
- This has, using Fibonacci Heaps, $O(V^2 \log V + VE)$ complexity.
- Which is equal $O(V^3)$ in the case of $E = O(V^2)$, but with a hidden large constant c .



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Use Bellman-Ford $|V|$ times!!!

- If negative weights are allowed.
- Then, we have $O(V^2 E)$.
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This is not Good For Large Problems

Problems

- Computer Network Systems.
- Aircraft Networks (e.g. flying time, fares).
- Railroad network tables of distances between all pairs of cities for a road atlas.
- Etc.



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As many things in the history of analysis of algorithms the all-pairs shortest path has a long history.

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Assumptions Matrix Representation

Matrix Representation of a Graph

For this, we have that each weight in the matrix has the following values

$$w_{ij} = \begin{cases} 0 & \text{if } i = j \\ w(i, j) & \text{if } i \neq j \text{ and } (i, j) \in E \\ \infty & \text{if } i \neq j \text{ and } (i, j) \notin E \end{cases}$$

Then, we have $W = \begin{pmatrix} w_{11} & w_{12} & \dots & w_{1k-1} & w_{1n} \\ \cdot & \cdot & & & \cdot \\ \cdot & & \cdot & & \cdot \\ \cdot & & & \cdot & \cdot \\ w_{n1} & w_{n2} & \dots & w_{nn-1} & w_{nn} \end{pmatrix}$

Important

- There are not negative weight cycles.

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At the end of the algorithm will generate the following matrix:

$$D = \begin{pmatrix} d_{11} & d_{12} & \dots & d_{1k-1} & d_{1n} \\ \vdots & \vdots & & \vdots & \vdots \\ \vdots & \vdots & & \vdots & \vdots \\ \vdots & \vdots & & \vdots & \vdots \\ d_{n1} & d_{n2} & \dots & d_{nn-1} & d_{nn} \end{pmatrix}$$

Each entry $d_{ij} = \delta(i, j)$.



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Structure of a Shortest Path

Consider Lemma 24.1

Given a weighted, directed graph $G = (V, E)$ with $p = \langle v_1, v_2, \dots, v_k \rangle$ be a SP from v_1 to v_k . Then,

- $p_{ij} = \langle v_i, v_{i+1}, \dots, v_j \rangle$ is a Shortest Path (SP) from v_i to v_j , where $1 \leq i \leq j \leq k$.

We can do the following:

- Consider the shortest path p from vertex i and j , p contains at most m edges.



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We can do the following

- Consider the shortest path p from vertex i and j , p **contains at most m edges**.
- Then, we can use the Corollary to make a decomposition

$$i \overset{p'}{\rightsquigarrow} k \rightarrow j \implies \delta(i, j) = \delta(i, k) + w_{kj}$$



Structure of a Shortest Path

Idea of Using Matrix Multiplication

- We define the following concept based in the decomposition Corollary!!!
- $l_{ij}^{(m)}$ =minimum weight of any path from i to j , it contains at most m edges i.e.

$$l_{ij}^{(m)} \text{ could be } \min_k \left\{ l_{ik}^{(m-1)} + w_{kj} \right\}$$



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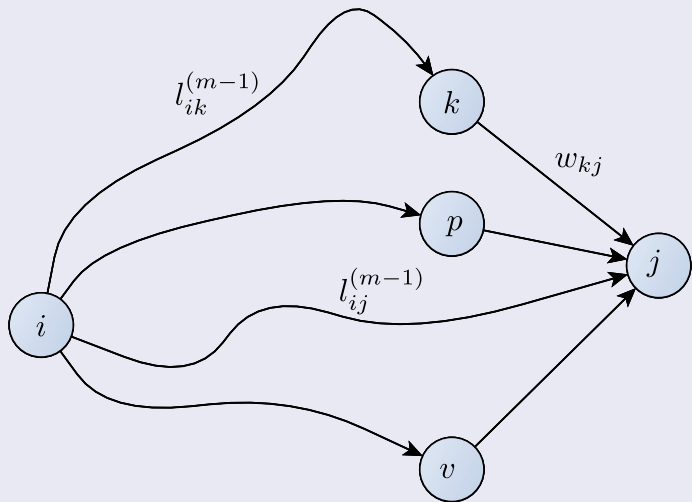
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Graphical Interpretation

Looking for the Shortest Path



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Recursive Solution

Thus, we have that for paths with ZERO edges

$$l_{ij}^{(0)} = \begin{cases} 0 & \text{if } i = j \\ \infty & \text{if } i \neq j \end{cases}$$

Recursion Our Great Friend



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- Consider the previous definition and decomposition. Thus

$$\begin{aligned} l_{ij}^{(m)} &= \min \left(l_{ij}^{(m-1)}, \min_{1 \leq k \leq n} \left\{ l_{ik}^{(m-1)} + w_{kj} \right\} \right) \\ &= \min_{1 \leq k \leq n} \left\{ l_{ik}^{(m-1)} + w_{kj} \right\} \end{aligned}$$



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Recursive Solution

Why? A simple notation problem

$$l_{ij}^{(m)} = l_{ij}^{(m-1)} + 0 = l_{ij}^{(m-1)} + w_{jj}$$



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Transforming it to a iterative one

What is $\delta(i, j)$?

- If you do not have negative-weight cycles, and $\delta(i, j) < \infty$.
- Then, the shortest path from vertex i to j has at most $n - 1$ edges

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- We have the matrix $L^{(m)} = \left(l_{ij}^{(m)} \right)$.
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Code

Extended-Shortest-Path(L, W)

- 1 $n = L.rows$
- 2 **let** $L' = (l'_{ij})$ **be a new** $n \times n$
- 3 **for** $i = 1$ **to** n
- 4 **for** $j = 1$ **to** n
- 5 $l'_{ij} = \infty$
- 6 **for** $k = 1$ **to** n
- 7 $l'_{ij} = \min(l'_{ij}, l_{ik} + w_{kj})$
- 8 **return** L'



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Complexity

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Look Alike Matrix Multiplication Operations

Mapping That Can be Thought

- $L \implies A$
- $W \implies B$
- $L' \implies C$
- $\min \implies +$
- $+ \implies \cdot$
- $\infty \implies 0$



Look Alike Matrix Multiplication Operations

Using the previous notation, we can rewrite our previous algorithm as

Square-Matrix-Multiply(A, B)

- 1 $n = A.rows$
- 2 let C be a new $n \times n$ matrix
- 3 **for** $i = 1$ **to** n
- 4 **for** $j = 1$ **to** n
- 5 $c_{ij} = 0$
- 6 **for** $k = 1$ **to** n
- 7 $c_{ij} = c_{ij} + a_{ik} \cdot b_{kj}$
- 8 **return** C



Complexity

Thus

The complexity of the **Extended-Shortest-Path** is equal to $O(n^3)$



Using the Analogy

Returning to the all-pairs shortest-paths problem

It is possible to compute the shortest path by extending such a path edge by edge.

Therefore

If we denote $A \cdot B$ as the “product” of the Extended-Shortest-Path



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If we denote $A \cdot B$ as the “product” of the **Extended-Shortest-Path**



Using the Analogy

We have that

$$L^{(1)} = L^{(0)} \cdot W = W$$

$$L^{(2)} = L^{(1)} \cdot W = W^2$$

$$\vdots$$

$$L^{(n-1)} = L^{(n-2)} \cdot W = W^{n-1}$$



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The Final Algorithm

We have that

Slow-All-Pairs-Shortest-Paths(W)

- 1 $n \leftarrow W.rows$
- 2 $L^{(1)} \leftarrow W$
- 3 **for** $m = 2$ **to** $n - 1$
- 4 $L^{(m)} \leftarrow \text{EXTEND-SHORTEST-PATHS}(L^{(m-1)}, W)$
- 5 **return** $L^{(n-1)}$



With Complexity

Complexity

$$O(V^4)$$

(1)



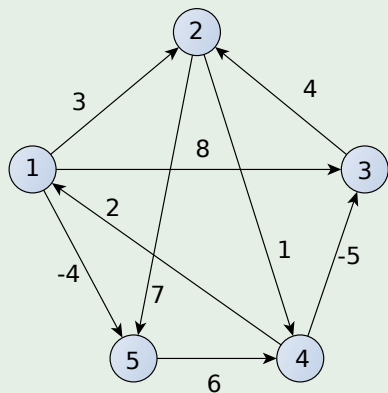
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Example

We have the following

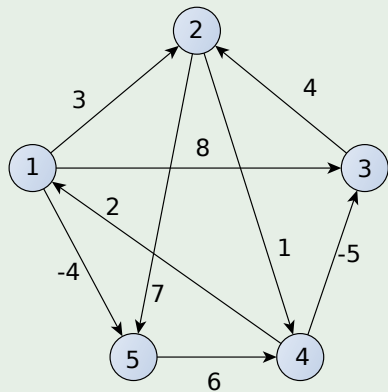


	1	2	3	4	5
1	0	2	8	∞	-4
2	∞	0	∞	1	7
3	∞	4	0	∞	∞
4	2	∞	-5	0	∞
5	∞	∞	∞	6	0

$$L^{(1)} = L^{(0)} W$$

Example

We have the following

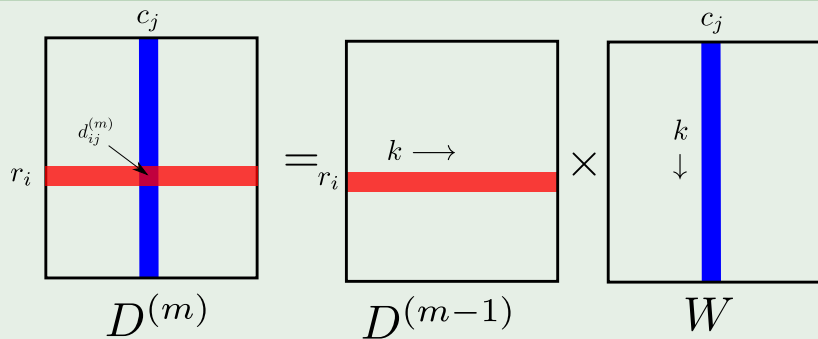


	1	2	3	4	5
1	0	2	8	2	-4
2	3	0	-4	1	7
3	∞	4	0	5	11
4	2	-1	-5	0	-2
5	8	∞	1	6	0

$$L^{(2)} = L^{(1)} W$$

Here, we use the analogy of matrix multiplication

$D^1 W$



Cinvestav

Thus, the update of an element l_{ij}

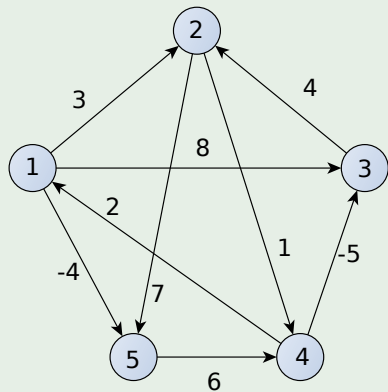
Example

$$\begin{aligned}l_{14}^{(2)} &= \min \left\{ \left(0 \quad 3 \quad 8 \quad \infty \quad -4 \right) + \begin{pmatrix} \infty \\ 1 \\ \infty \\ 0 \\ 6 \end{pmatrix} \right\} \\ &= \min \left(\infty \quad 4 \quad \infty \quad \infty \quad 2 \right) \\ &= 2\end{aligned}$$



Example

We have the following

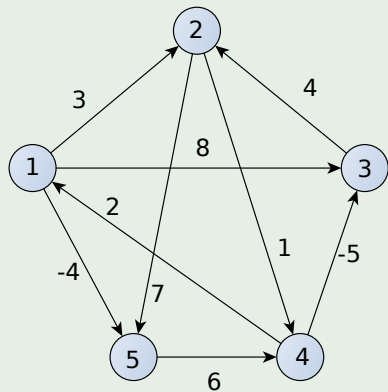


	1	2	3	4	5
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3	7	4	0	5	11
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5	8	5	1	6	0

$$L^{(3)} = L^{(2)} W$$

Example

We have the following



	1	2	3	4	5
1	0	1	-3	2	-4
2	3	0	-4	1	-1
3	7	4	0	5	3
4	2	-1	-5	0	-2
5	8	5	1	6	0

$$L^{(4)} = L^{(3)} W$$

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Recall the following

We are interested only

In matrix $L^{(n-1)}$

In addition

Remember, we do not have negative weight cycles!!

Therefore, given the equation

$$\delta(i, j) = l_{ij}^{(n-1)} = l_{ij}^{(n)} = l_{ij}^{(n)} = \dots \quad (2)$$



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Thus

It implies

$$L^{(m)} = L^{(n-1)} \quad (3)$$

For all

$$m \geq n - 1 \quad (4)$$



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Something Faster

We want something faster!!! Observation!!!

$$L^{(1)} =$$

$$W$$

Something Faster

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$$L^{(1)} =$$

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$$L^{(2)} =$$

$$W \cdot W =$$

$$W^2$$

$$L^{(4)} =$$

$$W^2 \cdot W^2 =$$

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$$\vdots$$

$$L^{(2^{\lceil \log(n-1) \rceil})} = W^{[2^{\lceil \log(n-1) \rceil} - 1]} \cdot W^{2^{\lceil \log(n-1) \rceil} - 1} = W^{2^{\lceil \log(n-1) \rceil}}$$

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$$\begin{aligned}L^{(1)} &= W \\L^{(2)} &= W \cdot W = W^2 \\L^{(4)} &= W^2 \cdot W^2 = W^4 \\L^{(8)} &= W^4 \cdot W^4 = W^8 \\&\vdots\end{aligned}$$

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The Faster Algorithm

Complexity of the Previous Algorithm

Slow-All-Pairs-Shortest-Paths(W)

- 1 $n \leftarrow W.rows$
- 2 $L^{(1)} \leftarrow W$
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- 4 **while** $m < n - 1$
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- 7 **return** $L^{(m)}$

Complexity

If $n = |V|$ we have that $O(V^3 \lg V)$.

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The Shortest Path Structure

Intermediate Vertex

For a path $p = \langle v_1, v_2, \dots, v_l \rangle$, an **intermediate vertex** is any vertex of p other than v_1 or v_l .

Define

$d_{ij}^{(k)}$ = weight of a shortest path between i and j with all intermediate vertices are in the set $\{1, 2, \dots, k\}$.



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The Recursive Idea

Simply look at the following cases

- **Case I** k is not an intermediate vertex, then a shortest path from i to j with all intermediate vertices $\{1, \dots, k-1\}$ is a shortest path from i to j with intermediate vertices $\{1, \dots, k\}$.

$$\implies d_{ij}^{(k)} = d_{ij}^{(k-1)}$$

- **Case II** if k is an intermediate vertex. Then, $i \xrightarrow{p_1} k \xrightarrow{p_2} j$ and we can make the following statements using Lemma 24.1:

- ▶ p_1 is a shortest path from i to k with all intermediate vertices in the set $\{1, \dots, k-1\}$.
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$$\implies d_{ij}^{(k)} = d_{ik}^{(k-1)} + d_{kj}^{(k-1)}$$

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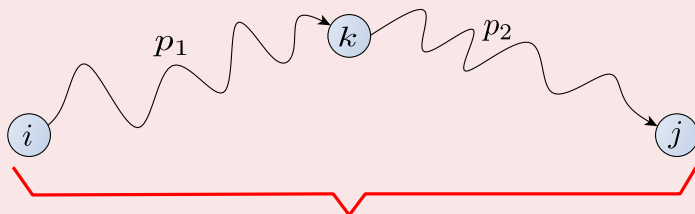
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The Graphical Idea

Consider

All possible intermediate vertices in $\{1, 2, \dots, k\}$



p : All intermediate vertices in $\{1, 2, \dots, k\}$

Figure: The Recursive Idea



The Recursive Solution

The Recursion

$$d_{ij}^{(k)} = \begin{cases} w_{ij} & \text{if } k = 0 \\ \min \left(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)} \right) & \text{if } k \geq 1 \end{cases}$$

Find answer when $k = n$

We recursively calculate $D^{(n)} = \left(d_{ij}^{(n)} \right)$ or $d_{ij}^{(n)} = \delta(i, j)$ for all $i, j \in V$.



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Final answer when $k = n$

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Thus, we have the following

Recursive Version

Recursive-Floyd-Warshall(W)

- 1 $D^{(n)}$ the $n \times n$ matrix
- 2 for $i = 1$ to n
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- 4 $D^{(n)}[i, j] = \text{Recursive-Part}(i, j, n, W)$
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- 1 if $k = 0$
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- 4 $t_1 = \text{Recursive-Part}(i, j, k - 1, W)$
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- 6 $\qquad \qquad \qquad \text{Recursive-Part}(k, j, k - 1, W)$
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We want to use a storage to eliminate the recursion

For this, we are going to use two matrices

- $D^{(k-1)}$ the previous matrix.
- $D^{(k)}$ the new matrix based in the previous matrix



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For this, we have the predecessor matrix Π

Actually, we want to compute a sequence of matrices

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Where

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What are the elements in $\Pi^{(k)}$

Each element in the matrix is as follow

$\pi_{ij}^{(k)}$ = the predecessor of vertex j on a shortest path from vertex i with all intermediate vertices in the set $\{1, 2, \dots, k\}$

Thus, we have that

$$\pi_{ij}^{(0)} = \begin{cases} \text{NULL} & \text{if } i = j \text{ or } w_{ij} = \infty \\ i & \text{if } i \neq j \text{ and } w_{ij} < \infty \end{cases}$$



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Then

We have the following

For $k \geq 1$, if we take the path $i \rightsquigarrow k \rightsquigarrow j$ where $k \neq j$.

Then, if $j < k$,

For the predecessor of j , we chose k on a shortest path from k with all intermediate vertices in the set $\{1, 2, \dots, k-1\}$.

Otherwise, if $j > k$,

We choose the same predecessor of j that we chose on a shortest path from i with all all intermediate vertices in the set $\{1, 2, \dots, k-1\}$.



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We have the following

For $k \geq 1$, if we take the path $i \rightsquigarrow k \rightsquigarrow j$ where $k \neq j$.

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Formally

We have then

$$\pi_{ij}^{(k)} = \begin{cases} \pi_{ij}^{(k-1)} & \text{if } d_{ij}^{(k-1)} \leq d_{ik}^{(k-1)} + d_{kj}^{(k-1)} \\ \pi_{kj}^{(k-1)} & \text{if } d_{ij}^{(k-1)} > d_{ik}^{(k-1)} + d_{kj}^{(k-1)} \end{cases}$$



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Final Iterative Version of Floyd-Warshall (Correction by Diego - Class Tec 2015)

Floyd-Warshall(W)

1. $n = W.rows$

2. $D^{(0)} = W$

3. for $k = 1$ to $n - 1$

4. let $D^{(k)} = \left(d_{ij}^{(k)} \right)$

 be a new
 $n \times n$ matrix

5. let $\Pi^{(k)}$ be a new
 predecessor

$n \times n$ matrix

6. ▷ Given each k , we update using $D^{(k-1)}$
7. for $i = 1$ to n
8. for $j = 1$ to n
9. if $d_{ij}^{(k-1)} \leq d_{ik}^{(k-1)} + d_{kj}^{(k-1)}$
10. $d_{ij}^{(k)} = d_{ij}^{(k-1)}$
11. $\pi_{ij}^{(k)} = \pi_{ij}^{(k-1)}$
12. else
13. $d_{ij}^{(k)} = d_{ik}^{(k-1)} + d_{kj}^{(k-1)}$
14. $\pi_{ij}^{(k)} = \pi_{kj}^{(k-1)}$
14. return $D^{(n)}$ and $\Pi^{(n)}$



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2. $D^{(0)} = W$
3. **for** $k = 1$ **to** $n - 1$
4. **let** $D^{(k)} = \left(d_{ij}^{(k)} \right)$
 be a new
 $n \times n$ matrix
5. **let** $\Pi^{(k)}$ be a new
 predecessor
 $n \times n$ matrix

6. **for** $i = 1$ **to** n
7. **for** $j = 1$ **to** n
8. **if** $d_{ij}^{(k-1)} \leq d_{ik}^{(k-1)} + d_{kj}^{(k-1)}$
9. $d_{ij}^{(k)} = d_{ij}^{(k-1)}$
10. $\pi_{ij}^{(k)} = \pi_{ij}^{(k-1)}$
11. **else**
12. $d_{ij}^{(k)} = d_{ik}^{(k-1)} + d_{kj}^{(k-1)}$
13. $\pi_{ij}^{(k)} = \pi_{kj}^{(k-1)}$
14. **return** $D^{(n)}$ and $\Pi^{(n)}$



Final Iterative Version of Floyd-Warshall (Correction by Diego - Class Tec 2015)

Floyd-Warshall(W)

1. $n = W.rows$
2. $D^{(0)} = W$
3. **for** $k = 1$ **to** $n - 1$
4. **let** $D^{(k)} = \left(d_{ij}^{(k)} \right)$
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- 6.
- 7.
- 8.
- 9.
- 10.
- 11.
- 12.
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▷ Given each k , we update using $D^{(k-1)}$

for $i = 1$ **to** n

for $j = 1$ **to** n

if $d_{ij}^{(k-1)} \leq d_{ik}^{(k-1)} + d_{kj}^{(k-1)}$

$$d_{ij}^{(k)} = d_{ij}^{(k-1)}$$

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Explanation

Lines 1 and 2

Initialization of variables n and $D^{(0)}$



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Line 6 and 7

This is done to go through all the possible combinations of i 's and j 's

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Deciding if $d_{ij}^{(k-1)} \leq d_{ik}^{(k-1)} + d_{kj}^{(k-1)}$



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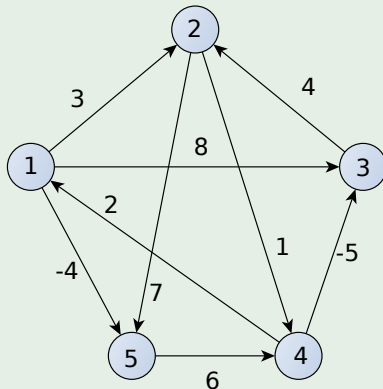
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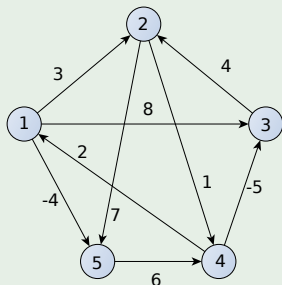
Example

Graph



Example

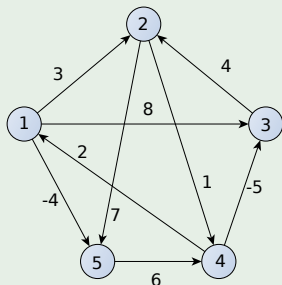
$D^{(0)}$ and $\Pi^{(0)}$



$$D^{(0)} = \begin{bmatrix} 0 & 3 & 8 & \infty & -4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & \infty & \infty \\ 2 & \infty & -5 & 0 & \infty \\ \infty & \infty & \infty & 6 & 0 \end{bmatrix} \quad \Pi^{(0)} = \begin{bmatrix} \text{NIL} & 1 & 1 & \text{NIL} & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 2 & 2 \\ \text{NIL} & 3 & \text{NIL} & \text{NIL} & \text{NIL} \\ 4 & \text{NIL} & 4 & \text{NIL} & \text{NIL} \\ \text{NIL} & \text{NIL} & \text{NIL} & 5 & \text{NIL} \end{bmatrix}$$

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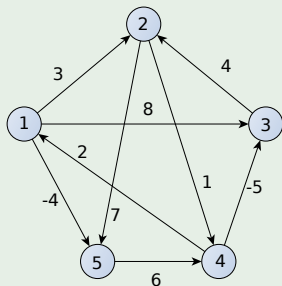
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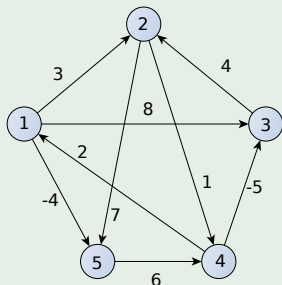
$D^{(2)}$ and $\Pi^{(2)}$



$$D^{(2)} = \begin{bmatrix} 0 & 3 & 8 & 4 & -4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & 5 & 11 \\ 2 & 5 & -5 & 0 & -2 \\ \infty & \infty & \infty & 6 & 0 \end{bmatrix} \quad \Pi^{(2)} = \begin{bmatrix} \text{NIL} & 1 & 1 & 2 & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 2 & 2 \\ \text{NIL} & 3 & \text{NIL} & 2 & 2 \\ 4 & 1 & 4 & \text{NIL} & 1 \\ \text{NIL} & \text{NIL} & \text{NIL} & 5 & \text{NIL} \end{bmatrix}$$

Example

$D^{(3)}$ and $\Pi^{(3)}$

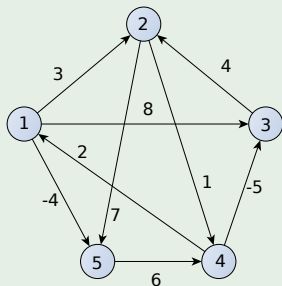


$$D^{(3)} = \begin{bmatrix} 0 & 3 & 8 & 4 & -4 \\ \infty & 0 & \infty & 1 & 7 \\ \infty & 4 & 0 & 5 & 11 \\ 2 & -1 & -5 & 0 & -2 \\ \infty & \infty & \infty & 6 & 0 \end{bmatrix}$$

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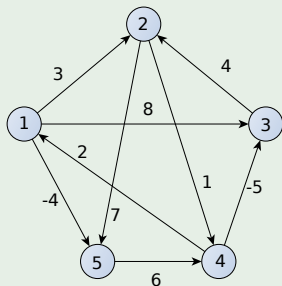
$D^{(4)}$ and $\Pi^{(4)}$



$$D^{(4)} = \begin{bmatrix} 0 & 3 & -1 & 4 & -4 \\ 3 & 0 & -4 & 1 & -1 \\ 7 & 4 & 0 & 5 & 3 \\ 2 & -1 & -5 & 0 & -2 \\ 8 & 5 & 1 & 6 & 0 \end{bmatrix} \quad \Pi^{(4)} = \begin{bmatrix} \text{NIL} & 1 & 4 & 2 & 1 \\ 4 & \text{NIL} & 4 & 2 & 1 \\ 4 & 3 & \text{NIL} & 2 & 1 \\ 4 & 3 & 4 & \text{NIL} & 1 \\ 4 & 3 & 4 & 5 & \text{NIL} \end{bmatrix}$$

Example

$D^{(5)}$ and $\Pi^{(5)}$



$$D^{(5)} = \begin{bmatrix} 0 & 1 & -3 & 2 & -4 \\ 3 & 0 & -4 & 1 & -1 \\ 7 & 4 & 0 & 5 & 3 \\ 2 & -1 & -5 & 0 & -2 \\ 8 & 5 & 1 & 6 & 0 \end{bmatrix} \quad \Pi^{(5)} = \begin{bmatrix} \text{NIL} & 3 & 4 & 5 & 1 \\ 4 & \text{NIL} & 4 & 2 & 1 \\ 4 & 3 & \text{NIL} & 2 & 1 \\ 4 & 3 & 4 & \text{NIL} & 1 \\ 4 & 3 & 4 & 5 & \text{NIL} \end{bmatrix}$$

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Something Notable

Because the comparison in line 8 takes $O(1)$



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Time Complexity $\Theta(V^3)$



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We do not have elaborate data structures as Binary Heap or Fibonacci Heap!!!

The hidden constant time is quite small:

- Making the Floyd-Warshall Algorithm practical even with moderate-sized graphs!!!



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Outline

- 1 Introduction
 - Definition of the Problem
 - Assumptions
 - Observations
- 2 Structure of a Shortest Path
 - Introduction
- 3 The Solution
 - The Recursive Solution
 - The Iterative Version
 - Extended-Shortest-Paths
 - Looking at the Algorithm as Matrix Multiplication
 - Example
 - We want something faster
- 4 A different dynamic-programming algorithm
 - The Shortest Path Structure
 - The Bottom-Up Solution
 - Floyd-Warshall Algorithm
 - Example
- 5 Other Solutions
 - The Johnson's Algorithm
- 6 Exercises
 - You can try them



Johnson's Algorithm

Observations

- Used to find all pairs in a sparse graphs by using Dijkstra's algorithm.
- It uses a re-weighting function to obtain positive edges from negative edges to deal with them.
- It can deal with the negative weight cycles.

Therefore

- It uses something to deal with the negative weight cycles.
 - ▶ Could be a Bellman-Ford detector as before?
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Proving Properties of Re-Weighting

Lemma 25.1

Given a weighted, directed graph $G = (D, V)$ with weight function $w : E \rightarrow \mathbb{R}$, let $h : V \rightarrow \mathbb{R}$ be any function mapping vertices to real numbers. For each edge $(u, v) \in E$, define

$$\hat{w}(u, v) = w(u, v) + h(u) - h(v)$$

Let $p = (v_0, v_1, \dots, v_k)$ be any path from vertex 0 to vertex k . Then:

- 1 p is a shortest path from 0 to k with weight function w if and only if it is a shortest path with weight function \hat{w} . That is $w(p) = \delta(v_0, v_k)$ if and only if $\hat{w}(p) = \delta(v_0, v_k)$.
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Such that $w(u, v) + h(u) - h(v) \geq 0$.



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Then, we build a new graph G'

- It has the following elements

- ▶ $V' = V \cup \{s\}$, where s is a new vertex.
- ▶ $E' = E \cup \{(s, v) \mid v \in V\}$.
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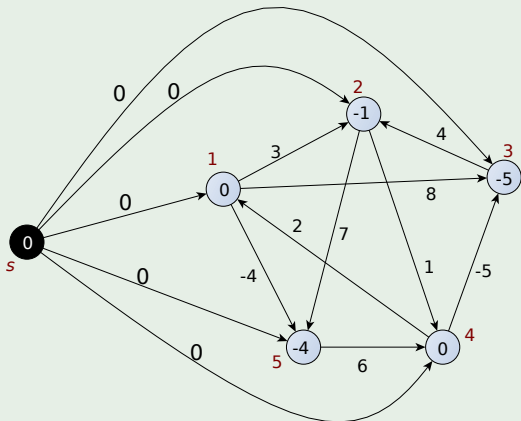
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Example

Graph G' with original weight function w with new source s and $h(v) = \delta(s, v)$ at each vertex



Proof of Claim

Claim

$$w(u, v) + h(u) - h(v) \geq 0 \quad (5)$$

By Triangle Inequality

- $\delta(s, v) \leq \delta(s, u) + w(u, v)$

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$$h(v) \leq h(u) + w(u, v) \quad (6)$$

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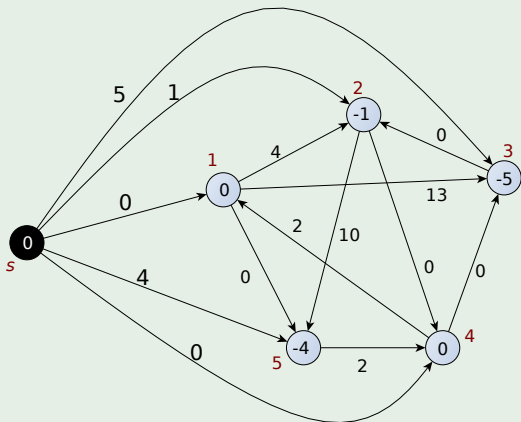
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Example

The new Graph G after re-weighting G'



Final Algorithm

Pseudo-Code

1. Compute G' , where: $G'.V = G.E \cup \{(s, v) | v \in G.V\}$ and $w(s, v) = 0$ for all $v \in G.V$
2. If $\text{Bellman-Ford}(G', w, s) == \text{FALSE}$
3. print "Graphs contains a Neg-Weight Cycle"
4. else for each vertex $v \in G'.V$
5. set $h(v) = v.d$ computed by Bellman-Ford
6. for each edge $(u, v) \in G'.E$
7. $\hat{w}(u, v) = w(u, v) + h(u) - h(v)$
8. Let $D = (d_{uv})$ be a new $n \times n$ matrix
9. for each vertex $u \in G.V$
10. run $\text{Dijkstra}(G, \hat{w}, u)$ to compute $\hat{\delta}(u, v)$ for all $v \in G.V$
11. for each vertex $v \in G.V$
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Final Algorithm

Pseudo-Code

1. Compute G' , where: $G'.V = G.E \cup \{(s, v) \mid v \in G.V\}$ and $w(s, v) = 0$ for all $v \in G.V$
2. **If** Bellman-Ford(G', w, s) == *FALSE*
3. **print** "Graphs contains a Neg-Weight Cycle"
4. *else for each vertex $v \in G'.V$*
5. *set $h(v) = v.d$ computed by Bellman-Ford*
6. *for each edge $(u, v) \in G'.E$*
7. *$\hat{w}(u, v) = w(u, v) + h(u) - h(v)$*
8. *Let $D = (d_{uv})$ be a new $n \times n$ matrix*
9. *for each vertex $u \in G.V$*
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- Times:
 - ▶ $\Theta(V + E)$ to compute G'
 - ▶ $O(VE)$ to run Bellman-Ford
 - ▶ $\Theta(E)$ to compute \hat{w}
 - ▶ $O(V^2 \lg V + VE)$ to run Dijkstra's algorithm $|V|$ time using Fibonacci Heaps
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- Total : $O(V^2 \lg V + VE)$
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