

Analysis of Algorithm

Disjoint Set Representation

Andres Mendez-Vazquez

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Outline

- 1 Disjoint Set Representation
 - Definition of the Problem
 - Operations
- 2 Union-Find Problem
 - The Main Problem
 - Applications
- 3 Implementations
 - First Attempt: Circular List
 - Operations and Cost
 - Still we have a Problem
 - Weighted-Union Heuristic
 - Operations
 - Still a Problem
 - Heuristic Union by Rank
- 4 Balanced Union
 - Path compression
 - Time Complexity
 - Ackermann's Function
 - Bounds
 - The Rank Observation
 - Proof of Complexity
 - Theorem for Union by Rank and Path Compression)



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Disjoint Set Representation

Problem

- 1 Items are drawn from the finite universe $U = 1, 2, \dots, n$ for some fixed n .
- 2 We want to maintain a partition of U as a collection of disjoint sets.
- 3 In addition, we want to uniquely name each set by one of its items called its representative item.



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These disjoint sets are maintained under the following operations

- 3 MakeSet(x)
- 3 Union(A, B)
- 3 Find(x)



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Operations

MakeSet(x)

- Given $x \in U$ currently not belonging to any set in the collection, create a new singleton set $\{x\}$ and name it x .
 - This is usually done at start, once per item, to create the initial trivial partition.

Union(A, B)

- It changes the current partition by replacing its sets A and B with $A \cup B$. Name the set A or B .
 - The operation may choose either one of the two representatives as the new representatives.

Find(x)

It returns the name of the set that currently contains item x .

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It returns the name of the set that currently contains item x .

Example

for $x = 1$ to 9 do MakeSet(x)

1

2

3

4

5

6

7

8

9

Then, you do a Union(1, 2)

Now, Union(3, 4), Union(5, 6), Union(7, 9)



Example

for $x = 1$ to 9 do MakeSet(x)



Then, you do a Union(1, 2)



Now, Union(1, 3), Union(2, 4), Union(5, 6)



Example

for $x = 1$ to 9 do MakeSet(x)



Then, you do a Union(1, 2)



Now, Union(3, 4); Union(5, 8); Union(6, 9)



Example

Now, `Union(1, 5); Union(7, 4)`

1

2

5

8

3

4

7

6

9

Then, if we do the following operations

- `Find(1)` returns 5
- `Find(9)` returns 9

Finally, `Union(1, 9)`

Then `Find(9)` returns 5



Example

Now, $\text{Union}(1, 5); \text{Union}(7, 4)$



Then, if we do the following operations

- $\text{Find}(1)$ returns 5
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Finally, $\text{Union}(1, 9)$

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Example

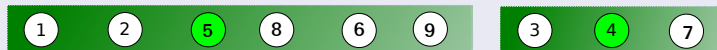
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Then, if we do the following operations

- $\text{Find}(1)$ returns 5
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Finally, $\text{Union}(5, 9)$



Then $\text{Find}(9)$ returns 5

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Union-Find Problem

Problem

- S = be a sequence of $m = |S|$ MakeSet, Union and Find operations (intermixed in arbitrary order):
 - ▶ n of which are MakeSet.
 - ▶ At most $n - 1$ are Union.
 - ▶ The rest are Finds.
- $\text{Cost}(S)$ = total computational time to execute sequence s .
- Goal: Find an implementation that, for every m and n , minimizes the amortized cost per operation:

$$\frac{\text{Cost}(S)}{|S|} \tag{1}$$

for any arbitrary sequence S .

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Applications

Examples

- 1 Maintaining partitions and equivalence classes.
- 2 Graph connectivity under edge insertion.
- 3 Minimum spanning trees (e.g. Kruskal's algorithm).
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- ② Graph connectivity under edge insertion.
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Applications

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- 2 Graph connectivity under edge insertion.
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1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

Mazing

①	②	3	④
5	6	⑦	8
9	10	11	12
⑬	14	15	⑯



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Circular lists

We use the following structures

Data structure: Two arrays $Set[1..n]$ and $next[1..n]$.

- $Set[x]$ returns the name of the set that contains item x .
- A is a set if and only if $Set[A] = A$
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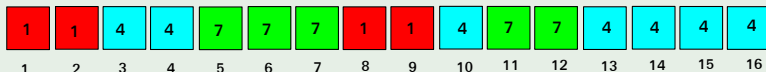


Circular lists

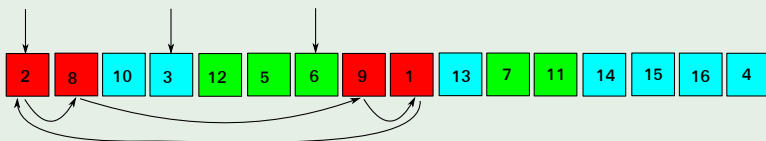
Example: $n = 16$,

Partition: $\{\{1, 2, 8, 9\}, \{4, 3, 10, 13, 14, 15, 16\}, \{7, 6, 5, 11, 1\}\}$

Set



next



Set Position 1

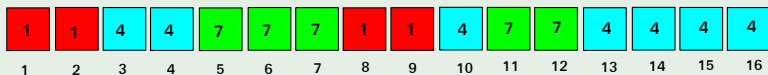


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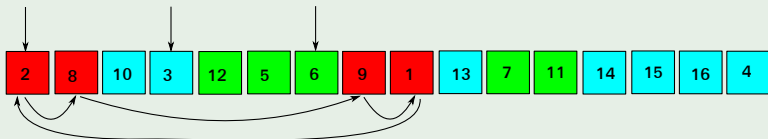
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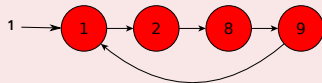
Set



next

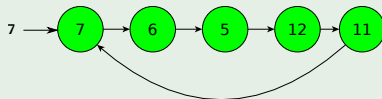


Set Position 1



Circular lists

Set Position 7

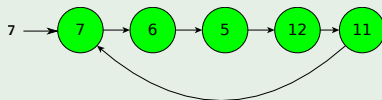


Set Position 4

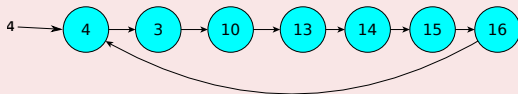


Circular lists

Set Position 7



Set Position 4



Operations and Cost

Make(x)

- 1 Set[x] = x
- 2 next[x] = x

Complexity

- $O(1)$ Time

Find(x)

- return Set[x]

Complexity

- $O(1)$ Time

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Operations and Cost

For the union

We are assuming $\text{Set}[A] = A \neq \text{Set}[B] = B$

Union(A, B)

- $\text{Set}[B] = A$
- $x = \text{next}[B]$

Operations and Cost

For the union

We are assuming $\text{Set}[A] = A \neq \text{Set}[B] = B$

Union1(A, B)

- 1 $\text{Set}[B] = A$
- 2 $x = \text{next}[B]$
- 3 while ($x \neq B$)
- 4 $\text{Set}[x] = A$ /* Rename Set B to A*/
- 5 $x = \text{next}[x]$

6 $x = \text{next}[B]$ /* Splice list A and B */

7 $\text{next}[B] = \text{next}[A]$

8 $\text{next}[A] = x$

Operations and Cost

For the union

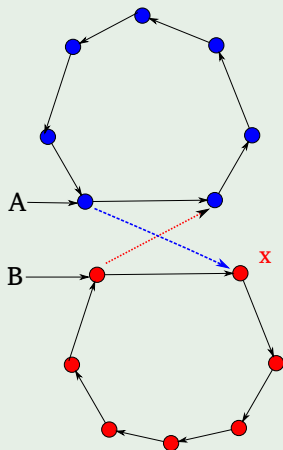
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Operations an Cost

Thus, we have in the Splice part



We have a Problem

Complexity

$O(|B|)$ Time

Not only that, if we have the following sequence of operations

- 1 for $x = 1$ to n
- 2 MakeSet(x)
- 3 for $x = 1$ to $n - 1$
- 4 Union1($x + 1, x$)



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- 1 for $x = 1$ to n
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Thus

Thus, we have the following number of aggregated steps

$$n + \sum_{i=1}^{n-1} i = n + \frac{n(n-1)}{2}$$

$$= n + \frac{n^2 - n}{2}$$

$$= \frac{n^2}{2} + \frac{n}{2}$$

$$= \Theta(n^2)$$



Thus

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$$\begin{aligned}n + \sum_{i=1}^{n-1} i &= n + \frac{n(n-1)}{2} \\ &= n + \frac{n^2 - n}{2} \\ &= \frac{n^2}{2} + \frac{n}{2} \\ &= \Theta(n^2)\end{aligned}$$



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Aggregate Time

Thus, the aggregate time is as follow

$$\text{Aggregate Time} = \Theta(n^2)$$

Therefore

$$\text{Amortized Time per operation} = \Theta(n)$$



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This is not exactly good

Thus, we need to have something better

We will try now the Weighted-Union Heuristic!!!



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Implementation 2: Weighted-Union Heuristic Lists

We extend the previous data structure

Data structure: Three arrays $Set[1..n]$, $next[1..n]$, $size[1..n]$.

- $size[A]$ returns the number of items in set A if $A == Set[A]$ (Otherwise, we do not care).



Operations

MakeSet(x)

- 1 $\text{Set}[x] = x$
- 2 $\text{next}[x] = x$
- 3 $\text{size}[x] = 1$

Complexity

$O(1)$ time

Find(x)

- 1 return $\text{Set}[x]$

Complexity

$O(1)$ time

Operations

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Operations

Union2(A, B)

- 1 if $\text{size}[\text{set}[A]] > \text{size}[\text{set}[B]]$
- 2 $\text{size}[\text{set}[A]] = \text{size}[\text{set}[A]] + \text{size}[\text{set}[B]]$
- 3 Union1(A, B)
- 4 else
- 5 $\text{size}[\text{set}[B]] = \text{size}[\text{set}[A]] + \text{size}[\text{set}[B]]$
- 6 Union1(B, A)

Note: Weight Balanced Union: Merge smaller set into large set

Complexity

$O(\min\{|A|, |B|\})$ time.



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Complexity

$O(\min \{|A|, |B|\})$ time.



What about the operations eliciting the worst behavior

Remember

- 1 for $x = 1$ to n
- 2 $\text{MakeSet}(x)$
- 3 for $x = 1$ to $n - 1$
- 4 $\text{Union2}(x + 1, x)$

We have then

$$\begin{aligned}n + \sum_{i=1}^{n-1} 1 &= n + n - 1 \\ &= 2n - 1 \\ &= \Theta(n)\end{aligned}$$

IMPORTANT: This is not the worst sequence!!!

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IMPORTANT: This is not the worst sequence!!!

For this, notice the following worst sequence

Worst Sequence s

MakeSet(x), for $x = 1, \dots, n$. Then do $n - 1$ Unions in round-robin manner.

- Within each round, the sets have roughly equal size.
 - ▶ Starting round: Each round has size 1.
 - ▶ Next round: Each round has size 2.
 - ▶ Next: ... size 4.
 - ▶ ...



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We claim the following:

- Aggregate time = $\Theta(n \log n)$
- Amortized time per operation = $\Theta(\log n)$



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Worst Sequence s

MakeSet(x), for $x = 1, \dots, n$. Then do $n - 1$ Unions in round-robin manner.

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Example $n = 16$

- Round 0: {1} {2} {3} {4} {5} {6} {7} {8} {9} {10} {11} {12} {13} {14} {15} {16}
- Round 1: {1, 2} {3, 4} {5, 6} {7, 8} {9, 10} {11, 12} {13, 14} {15, 16}
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Now

Given the previous worst case

What is the complexity of this implementation?



Now, the Amortized Costs of this implementation

Claim 1: Amortized time per operation is $O(\log n)$

For this, we have the following theorem!!!



Theorem

Theorem 21.1

Using the linked-list representation of disjoint sets and the weighted-Union heuristic, a sequence of m MakeSet, Union, and FindSet operations, n of which are MakeSet operations, takes $O(m + n \log n)$ time.



Proof

Because each Union operation unites two disjoint sets

We perform at most $n - 1$ Union operations over all.



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We now bound the total time taken by these Union operations

- We start by determining, for each object,
 - ▶ an upper bound on the number of times the object's pointer back to its set object is updated.



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Proof

Consider a particular object x .

- We know that each time x 's pointer was updated, x **must have started in the smaller set.**

The first time x 's pointer was updated

- The resulting set must have had at least 2 members.

Similarly

- Similarly, the next time x 's pointer was updated, the resulting set must have had at least 4 members.



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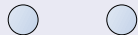
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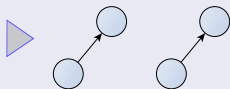
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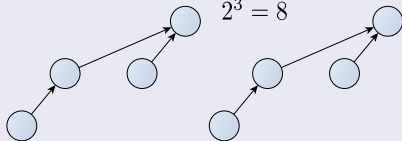
$$2^1 = 2$$



$$2^2 = 4$$



$$2^3 = 8$$



$$n = 2^{\log n}$$



Proof

Continuing on

We observe that for any $k \leq n$, after x 's pointer has been updated $\lceil \log n \rceil$ times!!!

- The resulting set must have at least k members.



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Since the largest set has at most n members, each object's pointer is updated at most $\lceil \log n \rceil$ times over all the Union operations.



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The total time spent updating object pointers over all Union operations is $O(n \log n)$.



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Then

The total time spent updating object pointers over all Union operations is $O(n \log n)$.



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We must also account for updating the **tail pointers** and the list lengths

It takes only $O(1)$ time per Union operation

Therefore

The total time spent in all Union operations is thus $O(n \log n)$.

The time for the entire sequence of m operations follows easily.

Each MakeSet and FindSet operation takes $O(1)$ time, and there are $O(m)$ of them.



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Each MakeSet and FindSet operation takes $O(1)$ time, and there are $O(m)$ of them.



Proof

Therefore

The total time for the entire sequence is thus $O(m + n \log n)$.



Amortized Cost: Aggregate Analysis

Aggregate cost $O(m + n \log n)$. Amortized cost per operation $O(\log n)$.

$$\frac{O(m + n \log n)}{m} = O(1 + \log n) = O(\log n) \quad (2)$$



There are other ways of analyzing the amortized cost

It is possible to use

- 1 Accounting Method.
- 2 Potential Method.



Amortized Costs: Accounting Method

Accounting method

- $\text{MakeSet}(x)$: Charge $(1 + \log n)$. 1 to do the operation, $\log n$ stored as credit with item x .
- $\text{Find}(x)$: Charge 1, and use it to do the operation.
- $\text{Union}(A, B)$: Charge 0 and use 1 stored credit from each item in the smaller set to move it.



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Amortized Costs: Accounting Method

Credit invariant

Total stored credit is $\sum_S |S| \log \left(\frac{n}{|S|} \right)$, where the summation is taken over the collection S of all disjoint sets of the current partition.



Amortized Costs: Potential Method

Potential function method

Exercise:

- Define a regular potential function and use it to do the amortized analysis.
- Can you make the Union amortized cost $O(\log n)$, MakeSet and Find costs $O(1)$?



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Outline

- 1 Disjoint Set Representation
 - Definition of the Problem
 - Operations
- 2 Union-Find Problem
 - The Main Problem
 - Applications
- 3 Implementations
 - First Attempt: Circular List
 - Operations and Cost
 - Still we have a Problem
 - Weighted-Union Heuristic
 - Operations
 - Still a Problem
 - **Heuristic Union by Rank**
- 4 Balanced Union
 - Path compression
 - Time Complexity
 - Ackermann's Function
 - Bounds
 - The Rank Observation
 - Proof of Complexity
 - Theorem for Union by Rank and Path Compression)



Improving over the heuristic using union by rank

Union by Rank

Instead of using the number of nodes in each tree to make a decision, we maintain a **rank**, a **upper bound on the height of the tree**.



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We have the following data structure to support this:

We maintain a parent array $p[1..n]$.

- A is a set if and only if $A = p[A]$ (a tree root).
- $x \in A$ if and only if x is in the tree rooted at A .



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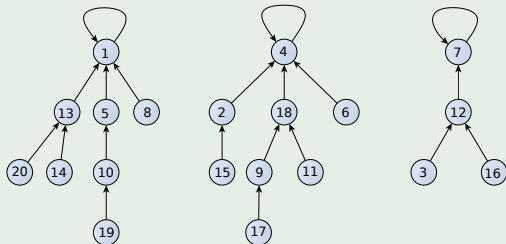
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Forest of Up-Trees: Operations without union by rank or weight

MakeSet(x)

1 $p[x] = x$

Complexity

$O(1)$ time

Union(A, B)

2 $p[B] = A$

Note: We are assuming that $p[A] == A \neq p[B] == B$. This is the reason we need a find operation!!!



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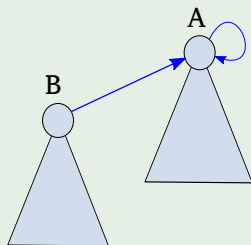
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Example

Remember we are doing the joins without caring about getting the worst case



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Find(x)

- 1 if $x == p[x]$
- 2 return x
- 3 return Find($p[x]$)

Example

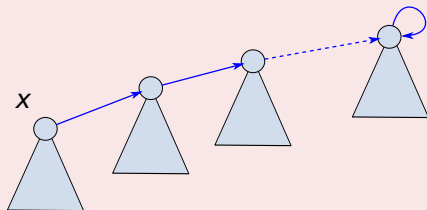


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Sequence of operations

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We finish with this data structure



Thus the last part of the sequence give us a total time of

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Self-Adjusting forest of Up-Trees

How, we avoid this problem

Use together the following heuristics!!!

- Balanced Union.
 - ▶ By tree weight (i.e., size)
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- Each single improvement (1 or 2) by itself will result in logarithmic amortized cost per operation.
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Balanced Union by Size

Using size for Balanced Union

We can use the size of each set to obtain what we want



We have then

MakeSet(x)

- 1 $p[x] = x$
- 2 $size[x] = 1$

Note: Complexity $O(1)$ time

Union(A, B)

Input: assume that $p[A]=A \neq p[B]=B$

- 1 if $size[A] > size[B]$
- 2 $size[A] = size[A] + size[B]$
- 3 $p[B] = A$
- 4 else

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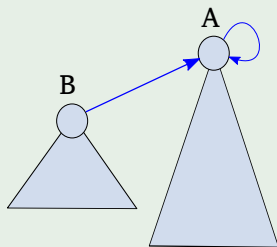
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Example

Now, we use the size for the union



$\text{size}[A] > \text{size}[B]$



Nevertheless

Union by size can make the analysis too complex

People would rather use the rank

Rank

It is defined as the height of the tree

Benefits

The use of the rank simplify the amortized analysis for the data structure!!!



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Because

The use of the rank simplify the amortized analysis for the data structure!!!



Thus, we use the balanced union by rank

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Note: Complexity $O(1)$ time

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- if $\text{rank}[A] > \text{rank}[B]$
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- 2 $p[B] = A$
- 3 else
- 4 $p[A] = B$
- 5 if $\text{rank}[A] == \text{rank}[B]$
- 6 $\text{rank}[B] = \text{rank}[B] + 1$

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- 6 $\text{rank}[B] = \text{rank}[B] + 1$

Note: Complexity $O(1)$ time

Example

Now

We use the rank for the union

Case 1

The rank of A is larger than B



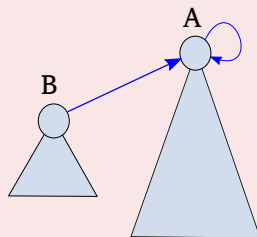
Example

Now

We use the rank for the union

Case I

The rank of A is larger than B



$\text{rank}[A] > \text{rank}[B]$

Example

Case II

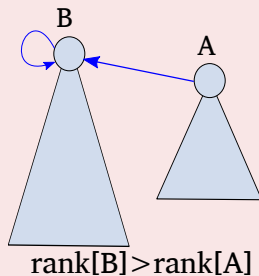
The rank of B is larger than A



Example

Case II

The rank of B is larger than A



Outline

- 1 Disjoint Set Representation
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- 2 Union-Find Problem
 - The Main Problem
 - Applications
- 3 Implementations
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 - Still we have a Problem
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- 4 **Balanced Union**
 - **Path compression**
 - Time Complexity
 - Ackermann's Function
 - Bounds
 - The Rank Observation
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Here is the new heuristic to improve overall performance:

Path Compression

Find(x)

- 1 if $x \neq p[x]$
- 2 $p[x] = \text{Find}(p[x])$
- 3 return $p[x]$

Complexity

$O(\text{depth}(x))$ time



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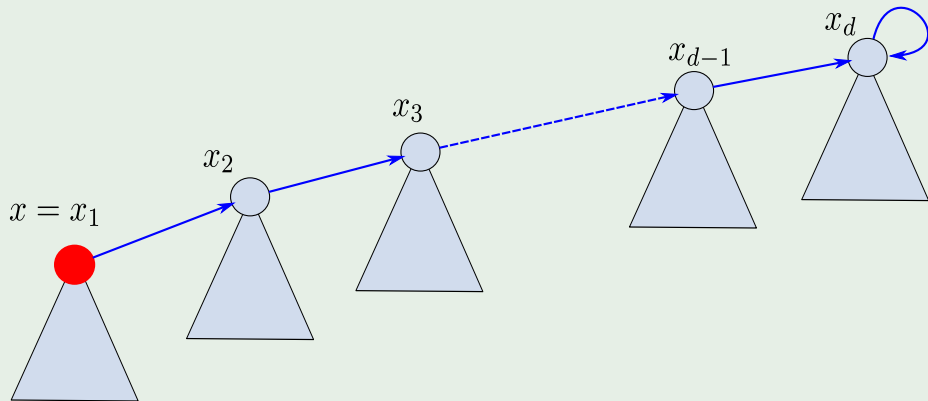
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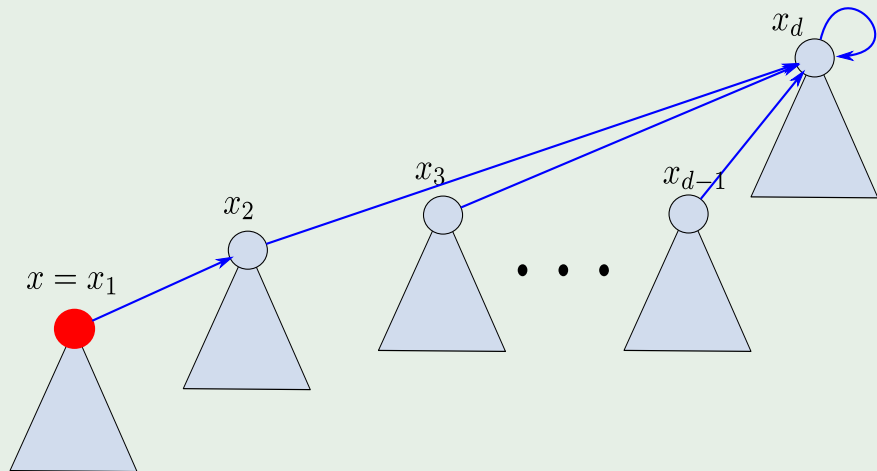
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We have the following structure



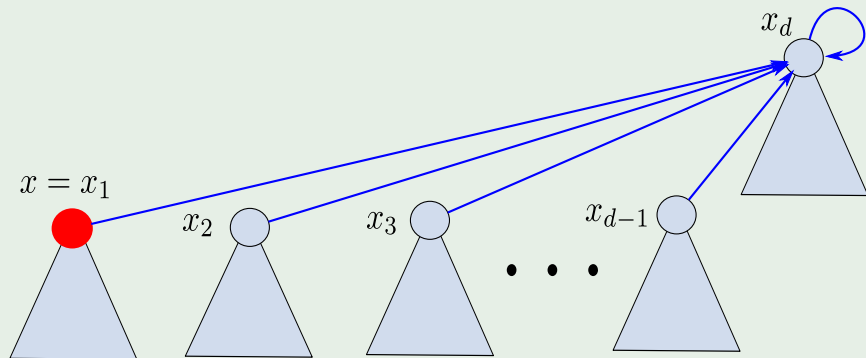
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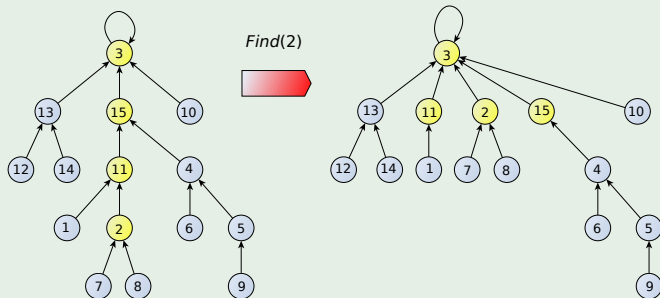
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Path compression

$\text{Find}(x)$ should traverse the path from x up to its root.

This might as well create shortcuts along the way to improve the efficiency of the future operations.



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Time complexity

Tight upper bound on time complexity

- An amortized time of $O(m\alpha(m, n))$ for m operations.
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Ackermann's Function

Definition

- $A(1, j) = 2^j$ where $j \geq 1$
- $A(i, 1) = A(i - 1, 2)$ where $i \geq 2$
- $A(i, j) = A(i - 1, A(i, j - 1))$ where $i, j \geq 2$

Note:

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We can show that $A(i, k) \geq A(i, 1)$ for all $i \geq 1$.

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For Example

Consider $i = 4$, then $A(i, k) \geq A(4, 1) = 2^{\binom{4-1}{2}} = 2^{\binom{3}{2}} = 2^3 = 8$



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Consider $i = 4$, then $A(i, k) \geq A(4, 1) = 2^{2^{\cdot^{\cdot^2}}}\}_{10} \approx 10^{80}$.

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Instead of Using the Ackermann Inverse

We define the following function

$$\log^* n = \min \{i \geq 0 \mid \log^{(i)} n \leq 1\} \quad (4)$$

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Then

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In particular, we have that $\log^* 2^{\left. 2^{\dots^2} \right\}^k} = k + 1$

For Example

$$\log^* 2^{65536} = 2^{\left. 2^{2^{2^2}} \right\}^4} = 5 \quad (5)$$

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The Rank Observation

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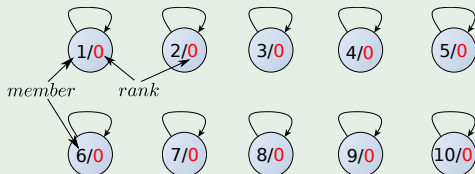
It is that once somebody becomes a child of another node their rank does not change given any posterior operation.



For Example

The number in the right is the height

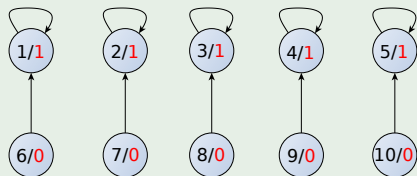
MakeSet(1), MakeSet(2), MakeSet(3), ..., MakeSet(10)



Example

Now, we do

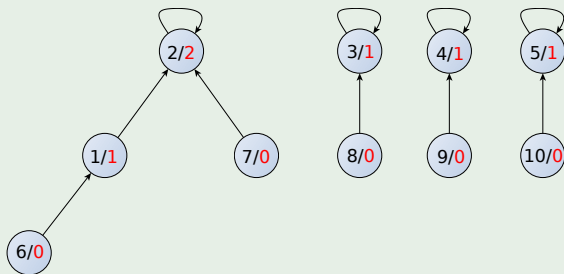
$\text{Union}(6, 1), \text{Union}(7, 2), \dots, \text{Union}(10, 1)$



Example

Next - Assuming that you are using a FindSet to get the name set

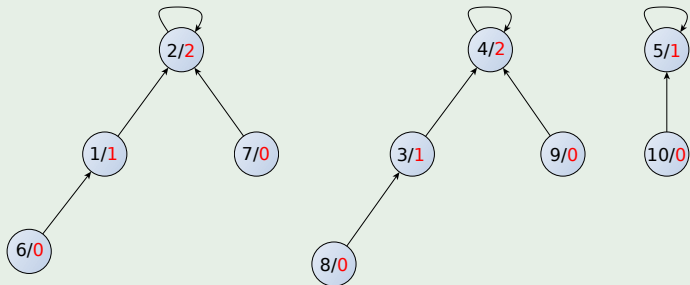
Union(1, 2)



Example

Next

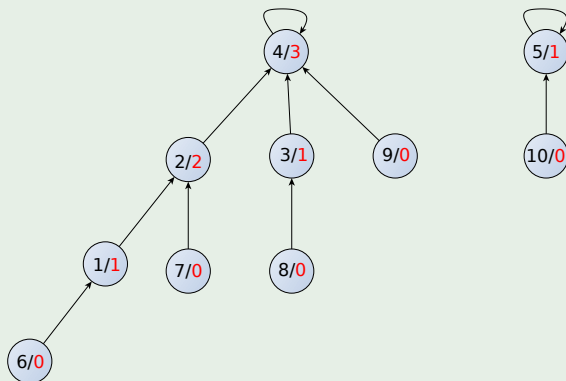
Union(3, 4)



Example

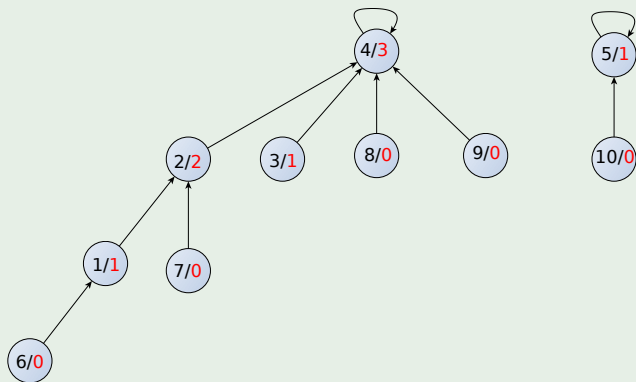
Next

Union(2, 4)



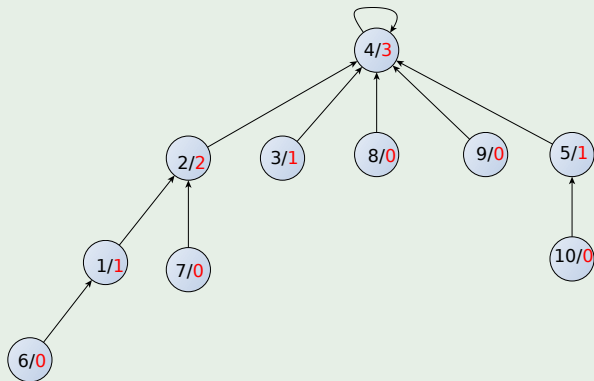
Example

Now you give a FindSet(8)



Example

Now you give a Union(4, 5)



Properties of ranks

Lemma 1 (About the Rank Properties)

- 1 $\forall x, \text{rank}[x] \leq \text{rank}[p[x]]$.
- 2 $\forall x$ and $x \neq p[x]$, then $\text{rank}[x] < \text{rank}[p[x]]$.
- 3 $\text{rank}[x]$ is initially 0.
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Imagine a $\text{MakeSet}(x)$

- Then, $\text{rank}[x] \leq \text{rank}[p[x]]$
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- ▶ Before first link, all ranks are 0 and each tree contains one node.

- Inductive Step

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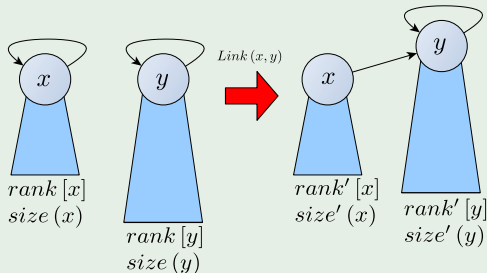
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Case 1: $\text{rank}[x] \neq \text{rank}[y]$

Assume $\text{rank}[x] < \text{rank}[y]$



Note: $\bullet \text{rank}'[x] == \text{rank}[x]$ and $\text{rank}'[y] == \text{rank}[y]$



Therefore

We have that

$$\begin{aligned} \text{size}'(y) &= \text{size}(x) + \text{size}(y) \\ &\geq 2^{\text{rank}[x]} + 2^{\text{rank}[y]} \\ &\geq 2^{\text{rank}[y]} \\ &= 2^{\text{rank}'[y]} \end{aligned}$$



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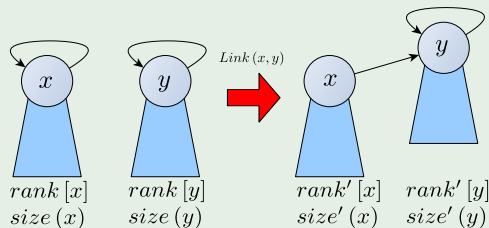
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Case 2: $\text{rank}[x] == \text{rank}[y]$

Assume $\text{rank}[x] == \text{rank}[y]$



Note: ● $\text{rank}'[x] == \text{rank}[x]$ and $\text{rank}'[y] == \text{rank}[y] + 1$



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Note: In the worst case $\text{rank}[x] == \text{rank}[y] == 0$



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- By lemma 21.2, each node is labeled at most once, when its root is first assigned rank r .
- If there were more than $\frac{n}{2^r}$ nodes of rank r .
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Providing the time bound

Lemma 4 (Lemma 21.7)

Suppose we convert a sequence S' of m' MakeSet, Union and FindSet operations into a sequence S of m MakeSet, Link, and FindSet operations by turning each Union into two FindSet operations followed by a Link. Then, if sequence S runs in $O(m \log^* n)$ time, sequence S' runs in $O(m' \log^* n)$ time.



Proof:

The proof is quite easy

- 1 Since each UNION operation in sequence S' is converted into three operations in S .

$$m' \leq m \leq 3m' \quad (6)$$

- We have that $m = O(m')$
- Then, if the new sequence S runs in $O(m \log^* n)$ this implies that the old sequence S' runs in $O(m' \log^* n)$



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For this, we have the following

We can do the following

- Partition ranks into blocks.
- Put each rank j into block $\log^* r$ for $r = 0, 1, \dots, \lfloor \log n \rfloor$ (Corollary 1).
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Now, define the Block function

Define the following Upper Bound Function

$$B(j) \equiv \begin{cases} -1 & \text{if } j = -1 \\ 1 & \text{if } j = 0 \\ 2 & \text{if } j = 1 \\ \left. 2 \cdot \overset{2}{\dots} \right\}^{j-1} & \text{if } j \geq 2 \end{cases}$$



Something Notable

These are going to be the upper bounds for blocks in the ranks

Where

For $j = 0, 1, \dots, \log^* n - 1$, block j consist of the set of ranks:

$$\underbrace{B(j-1) + 1, B(j-1) + 2, \dots, B(j)}_{\text{Elements in Block } j} \quad (7)$$



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We have that

$$B(-1) = 1$$

$$B(0) = 0$$

$$B(1) = 2$$

$$B(2) = 2^2 = 4$$

$$B(3) = 2^{2^2} = 2^4 = 16$$

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Thus, we have

Block j	Set of Ranks
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1	2
2	3,4
3	5,...,16
4	17,...,65536
\vdots	\vdots

Note $B(j) = 2^{B(j-1)}$ for $j > 0$.



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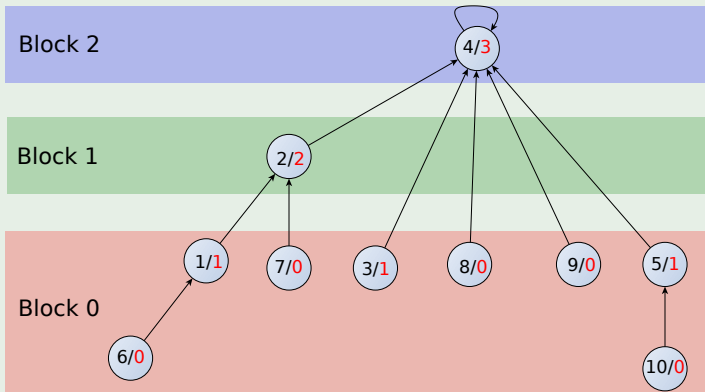
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Example

Now you give a Union(4, 5)



Finally

Given our Bound in the Ranks

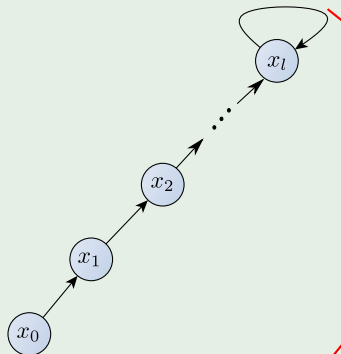
Thus, all the blocks from $B(0)$ to $B(\log^* n - 1)$ will be used for storing the ranking elements



Charging for FindSets

Two types of charges for FindSet(x_0)

Block charges and Path charges.



Charge each node as either:
1) Block Charge
2) Path Charge

Charging for FindSets

Thus, for find sets

- The find operation pays for the work done for the root and its immediate child.
- It also pays for all the nodes which are not in the same block as their parents.



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Then

First

- 1 All these nodes are children of some other nodes, so their ranks will not change and they are bound to stay in the same block until the end of the computation.

2 If a node is in the same block as its parent, it will be charged for the work done in the FindSet Operation!!!



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Thus

We have the following charges

- Block Charge :

- ▶ For $j = 0, 1, \dots, \log^* n - 1$, give one block charge to the last node with rank in block j on the path x_0, x_1, \dots, x_l .
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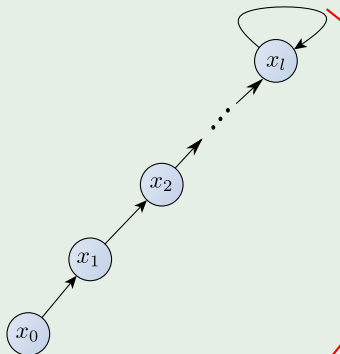
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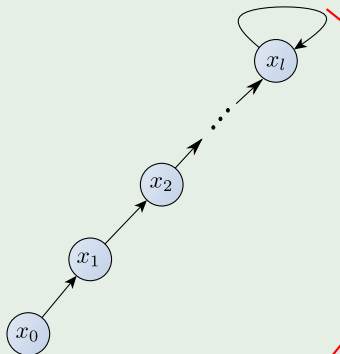


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- Number of nodes whose parents are in different blocks is limited by $(\log^* n) - 1$.
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Once a node other than a root or its child is given a Block Charge (B.C.), it will never be given a Path Charge (P.C.)



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Given a node x , we know that:

- $rank[p[x]] - rank[x]$ is monotonically increasing \Rightarrow
 $\log^* rank[p[x]] - \log^* rank[x]$ is monotonically increasing.
- Thus, Once x and $p[x]$ are in different blocks, they will always be in different blocks because:
 - ▶ The rank of the parent can only increase.
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- Thus, the node x will be billed in the first FindSet operation a patch charge and block charge if necessary.
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The Total cost of the FindSet's Operations

Total cost of FindSet's = **Total Block Charges** + **Total Path Charges**.

We want to show

Total Block Charges + **Total Path Charges** = $O(m \log^4 n)$



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This part is easy

Block numbers range over $0, \dots, \log^* n - 1$.

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- By Lemma 3, $N(j) \leq \sum_{r=B(j-1)+1}^{B(j)} \frac{n}{2^r}$ summing over all possible ranks

• For $j = 0$:

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Bounding Path Charges

Claim

Let $N(j)$ be the number of nodes whose ranks are in block j . Then, for all $j \geq 0$, $N(j) \leq \frac{3n}{2B(j)}$

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We have the following

- Let $P(n)$ denote the overall number of path charges. Then:

$$P(n) \leq \sum_{j=0}^{\log^* n - 1} \alpha_j \cdot \beta_j \quad (9)$$

- α_j is the max number of nodes with ranks in Block j
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- By claim, α_j upper-bounded by $\frac{3n}{2B(j)}$,
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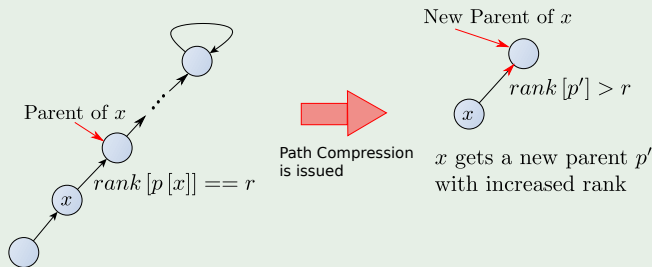


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