

# Analysis of Algorithms

## Fibonacci Heaps

Andres Mendez-Vazquez

October 29, 2015

# Outline

- 1 Introduction
  - Basic Definitions
  - Ordered Trees
- 2 Binomial Trees
  - Example
- 3 Fibonacci Heap
  - Operations
  - Fibonacci Heap
  - Why Fibonacci Heaps?
  - Node Structure
  - Fibonacci Heaps Operations
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    - Mergeable-Heaps operations - Insertion
    - Mergeable-Heaps operations - Minimum
    - Mergeable-Heaps operations - Union
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  - Consolidate Algorithm
  - Potential cost
  - Operation: Decreasing a Key
  - Why Fibonacci?
- 4 Exercises
  - Some Exercises that you can try



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# Some previous definitions

## Free Tree

A free tree is a connected acyclic undirected graph.

## Rooted Tree

A rooted tree is a free tree in which one of the nodes is a root.

## Ordered Tree

An ordered tree is a rooted tree where the children are ordered.



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# Ordered Tree

## Definition

An ordered tree is an oriented tree in which the children of a node are somehow "ordered."

## Example

## Proof

If  $T_1$  and  $T_2$  are ordered trees then  $T_1 \neq T_2$  else  $T_1 = T_2$ .



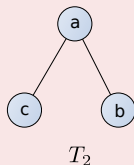
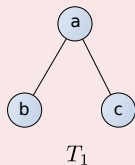


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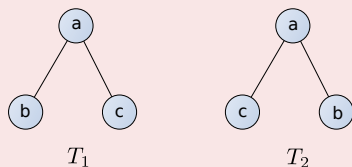
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There are several types of ordered trees:

- k-ary tree
- Binomial tree
- Fibonacci tree



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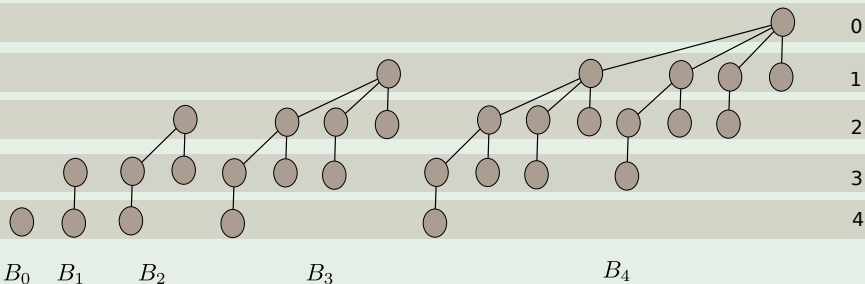
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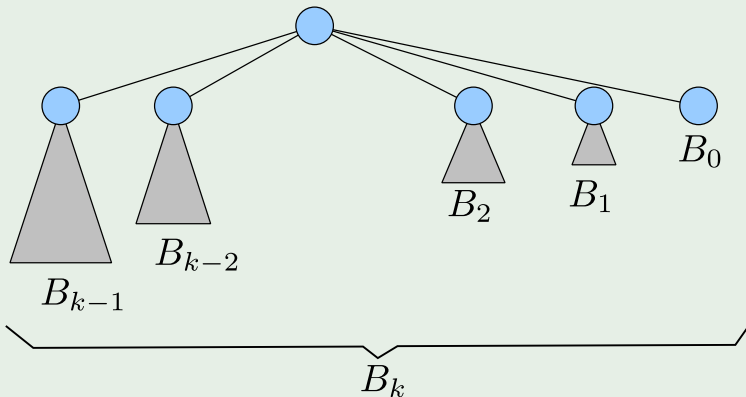
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univestav

This can be seen too as

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# Properties of binomial trees

## Lemma 19.1

For the binomial tree  $B_k$ :

- There are  $2^k$  nodes.
- The height of the tree is  $k$ .
- There are exactly  $\binom{k}{i}$  nodes at depth  $i$  for  $i = 0, 1, \dots, k$ .
- The root has degree  $k$ , which is greater than that of any other node; moreover if the children of the root are numbered from left to right by  $k-1, k-2, \dots, 0$  child  $i$  is the root of a subtree  $B_i$ .



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# Mergeable Heap Operations

The Fibonacci heap data structure is used to support the operations “mergeable heap” operations

1. MAKE-HEAP() creates and returns a new heap containing no elements.
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Each tree obeys the min-heap property:

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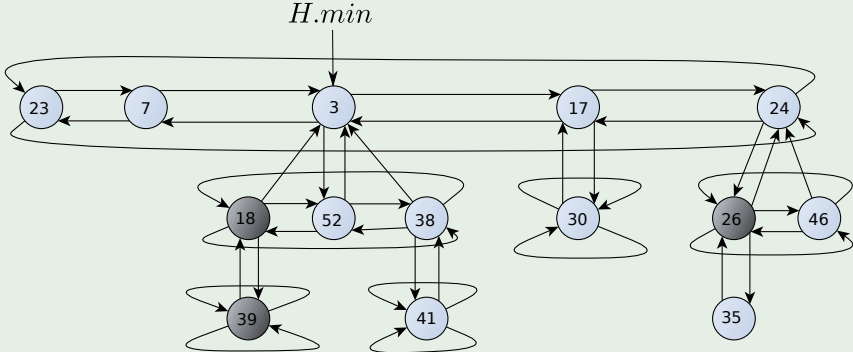
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## Fibonacci Heaps facts

- Fibonacci heaps are especially desirable when the number of calls to Extract-Min and Delete is small.
- All other operations run in  $O(1)$ .

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Fibonacci heaps may be used in many applications. Some graph problems, like minimum spanning tree and single-source-shortest-path.





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It is more...

We have that

| Procedure    | Binary Heap (Worst Case) | Fibonacci Heap (Amortized) |
|--------------|--------------------------|----------------------------|
| Make-Heap    | $\Theta(1)$              | $\Theta(1)$                |
| Insert       | $\Theta(\log n)$         | $\Theta(1)$                |
| Minimum      | $\Theta(1)$              | $\Theta(1)$                |
| Extract-Min  | $\Theta(\log n)$         | $\Theta(\log n)$           |
| Union        | $\Theta(n)$              | $\Theta(1)$                |
| Decrease-Key | $\Theta(\log n)$         | $\Theta(1)$                |
| Delete       | $\Theta(\log n)$         | $\Theta(\log n)$           |



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# Fields in each node

## The Classic Ones

Each node contains a *x.parent* and *x.child* field.

The ones for the doubled linked list:

The children of each a node *x* are linked together in a circular double linked list:

- Each child *y* of *x* has a *y.left* and *y.right* to do this.



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## Thus, we have the following important labels

### Field *degree*

- Did you notice that there is no way to find the number of children unless you have complex exploratory method?

• We store the number of children in the child list of node  $x$  in  $x.degree$ .

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### IMPORTANT

- The field *mark* indicates whether a node has lost a child since the last time it was made the child of another node.
- Newly created nodes are unmarked (Boolean value *FALSE*), and a node becomes unmarked whenever it is made the child of another node.



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## The child list

Circular, doubly linked list have two advantages for use in Fibonacci heaps:

- First, we can remove a node from a circular, doubly linked list in  $O(1)$  time.
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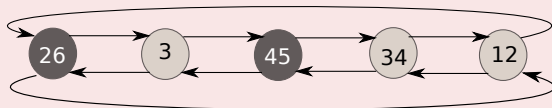


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# Idea behind Fibonacci heaps

## Main idea

Fibonacci heaps are called lazy data structures because they delay work as long as possible using the field *mark*!!!



# Make Heap

## Make a heap

You only need the following code:

MakeHeap()

- 1  $\min[H] = NIL$
- 2  $n(H) = 0$

Complexity is as simple as

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# Insertion

## Code for Inserting a node

Fib-Heap-Insert( $H, x$ )

- 1  $x.degree = 0$
- 2  $x.p = NIL$
- 3  $x.child = NIL$
- 4  $x.mark = FALSE$
- 5 if  $H.min = NIL$ 
  - 6     Create a root list for  $H$  containing just  $x$
  - 7      $H.min = x$
- 8 else insert  $x$  into  $H$ 's root list
  - 9     if  $x.key < H.min.key$ 
    - 10         $H.min = x$
- 11  $H.n = H.n + 1$

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- 1  $x.degree = 0$
- 2  $x.p = NIL$
- 3  $x.child = NIL$
- 4  $x.mark = FALSE$
- 5 **if**  $H.min = NIL$
- 6     Create a root list for  $H$  containing just  $x$
- 7      $H.min = x$
- 8 **else** insert  $x$  into  $H$ 's root list
- 9     **if**  $x.key < H.min.key$
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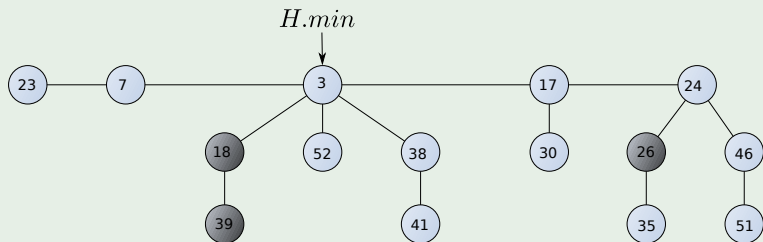
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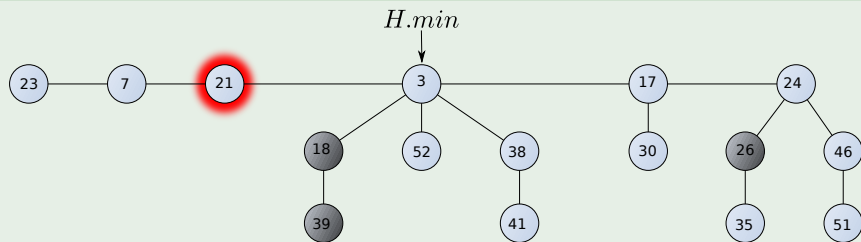
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## Example



# Inserting a node

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# Minimum

## Finding the Minimum

- Simply return the key of  $\min(H)$ .
- The amortized cost is simply  $O(1)$ .
  - ▶ We will analyze this later on...



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# What about Union of two Heaps?

## Code for Union of Heaps

Fib-Heap-Union( $H_1, H_2$ )

- 1  $H = \text{Make-Fib-Heap}()$
- 2  $H.min = H_1.min$
- 3 Concatenate the root list of  $H_2$  with the root list of  $H$
- 4 If  $(H_1.min == NIL)$  OR  $(H.min \neq NIL \text{ and } H_2.min.key < H_1.min.key)$
- 5      $H.min = H_2.min$
- 6  $H.n = H_1.n + H_2.n$
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    - Mergeable-Heaps operations - Make Heap
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In order to analyze Union...

We introduce some ideas from...

Our old friend amortized analysis and potential method!!!



# Amortized potential function

We have the following function

$$\Phi(H) = t(H) + 2m(H)$$

• Where:

- ▶  $t(H)$  is the number of trees in the Fibonacci heap
- ▶  $m(H)$  is the number of marked nodes in the tree.



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# Observations about $D(n)$

## About the known bound $D(n)$

- $D(n)$  is the maximum degree of any node in the binomial heap.
- It is more if the Fibonacci heap is a collection of unordered trees, then  $D(n) = \log n$ .
  - ▶ We will prove this latter!!!





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# Back to Insertion

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If  $H'$  is the Fibonacci heap after inserting, and  $H$  before that:

$$t(H') = t(H) + 1$$

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## Other operations: Find Min

It is possible to rephrase this in terms of potential cost

By using the pointer  $\text{min}[H]$  potential cost is 0 then  $O(1)$ .



# Other operations: Union

## Union of two Fibonacci heaps

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# Cost of uniting two Fibonacci heaps

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- $c_i = O(1)$  this is because the number of steps to make the union operations is a constant.

## Potential analysis

$$\hat{c}_i = c_i + \Phi(H) - [\Phi(H_1) + \Phi(H_2)] = O(1) + 0 = O(1).$$

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## Extract min

### Extract min

Fib-Heap-Extract-Min( $H$ )

- 1  $z = H.min$
- 2 **if**  $z \neq NIL$ 
  - 3     for each child  $x$  of  $z$
  - 4         add  $x$  to the root list of  $H$
  - 5          $x.p = NIL$
  - 6     remove  $z$  from the root list of  $H$
  - 7     **if**  $z == z.right$
  - 8          $H.min = NIL$
  - 9     **else**  $H.min = z.right$
  - 10     Consolidate( $H$ )
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If the Fibonacci Heap is not empty a consolidation code is triggered.



# What is happening here?

## Thus

- The consolidate code is used to **eliminate** subtrees that have the same root degree by linking them.
- It repeatedly executes the following steps:
  - ① Find two roots  $x$  and  $y$  in the root list with the same degree. Without loss of generality, let  $x.key \leq y.key$ .
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# Consolidate Code

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1. Let  $A[0 \dots D(H.n)]$  be a new array
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7.     while  $A[d] \neq NIL$ 
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The Consolidate uses

An auxiliary pointer array  $A [0 \dots D(H.n)]$

It keeps track of

The roots according the degree



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## A while loop inside of the for loop - lines 1-15

- Using a  $w$  variable to go through the root list
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# Loop Invariance

We have the following Loop Invariance

At the start of each iteration of the while loop,  $d = x.degree$ .

Init

Line 6 ensures that the loop invariant holds the first time we enter the loop.

Maintainance

We have two nodes  $x$  and  $y$  such that they have the same degree then

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# Loop Invariance

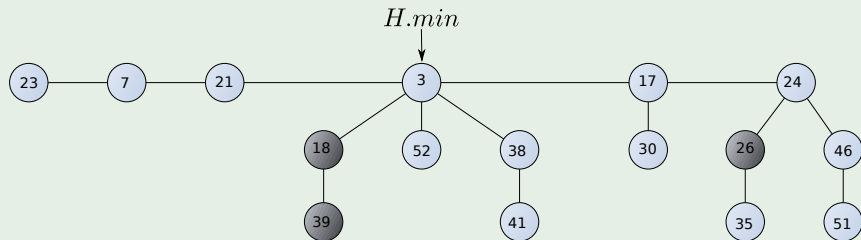
## Termination

We repeat the while loop until  $A[d] = NIL$ , in which case there is no other root with the same degree as  $x$ .



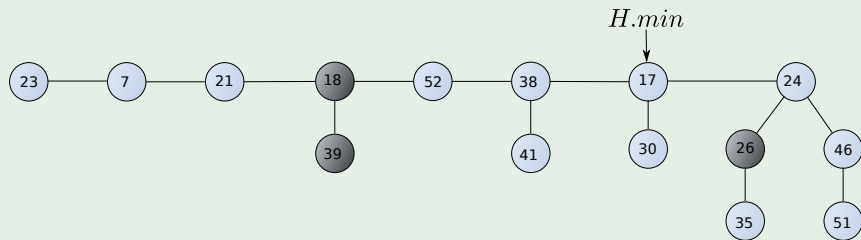
## Example of consolidation

We remove  $H.min == 3$



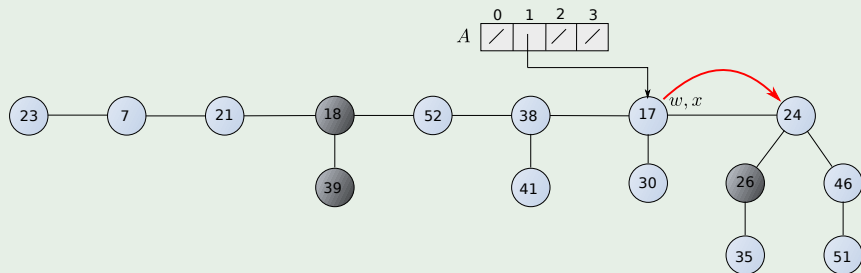
## Example of consolidation

The children are moved to the root's list



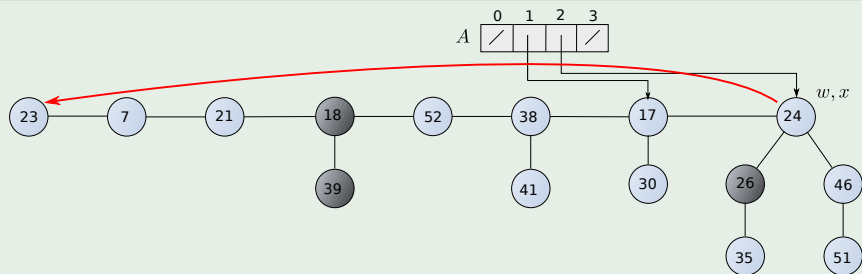
## Example of consolidation

Now, you get Consolidation running beginning  $A[1] \rightarrow 17$



# Example of consolidation

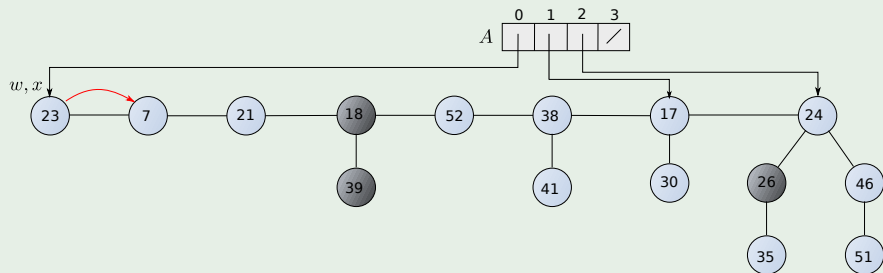
Now,  $A[2] \rightarrow 24$





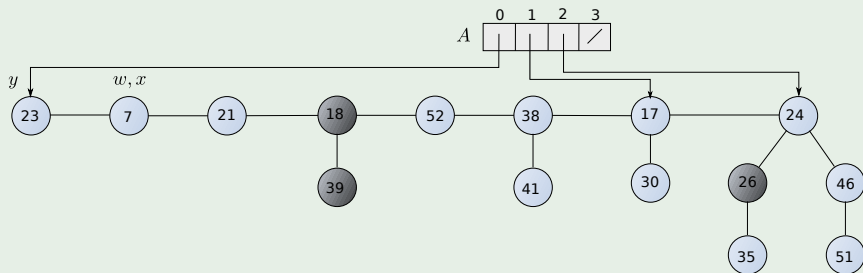
# Example of consolidation

We have a pointer to a node with  $degree = 0$



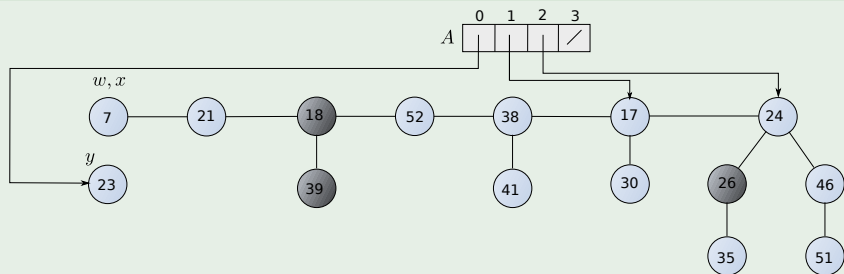
# Example of consolidation

We don't do an exchange



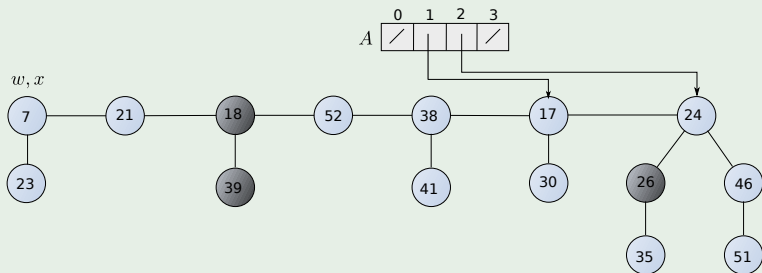
# Example of consolidation

Remove  $y$  from the root's list



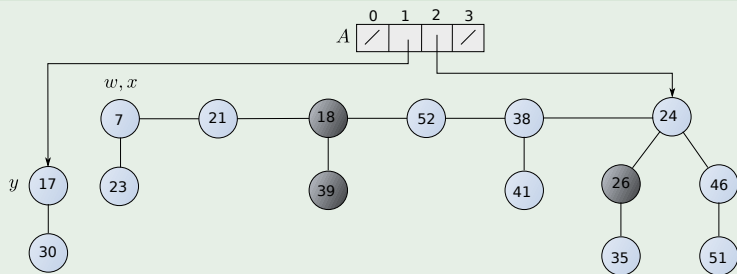
# Example of consolidation

Make  $y$  a child of  $x$



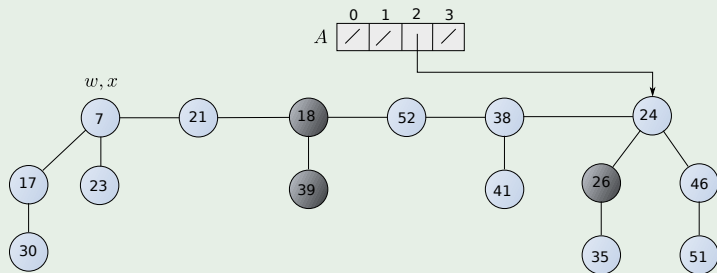
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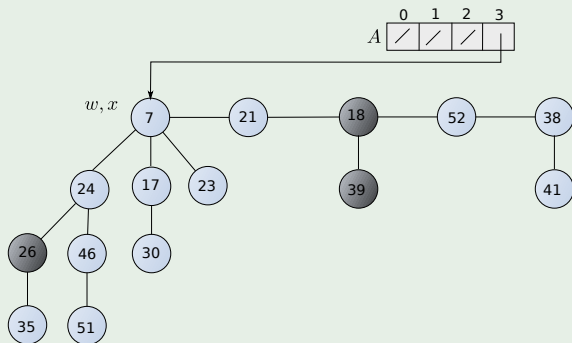
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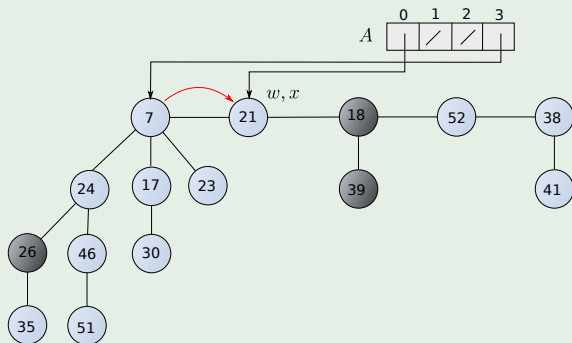
# Example of consolidation

and we point to the the element with  $degree = 3$



# Example of consolidation

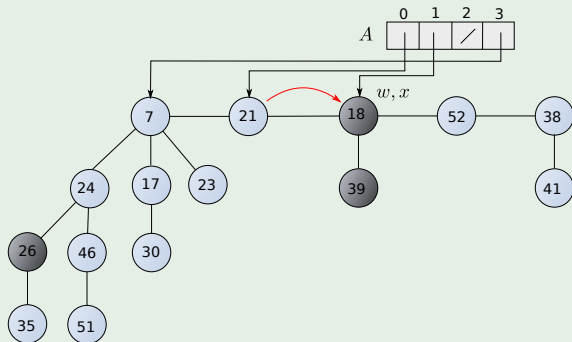
We move to the next root's child and point to it from  $A$





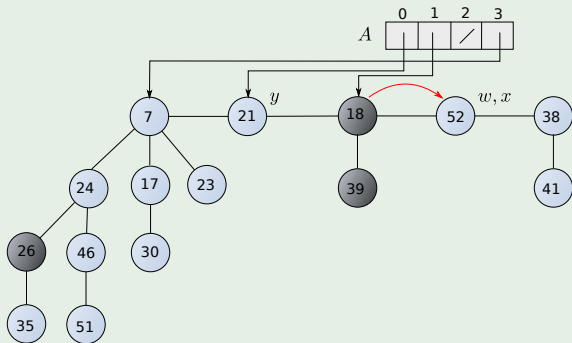
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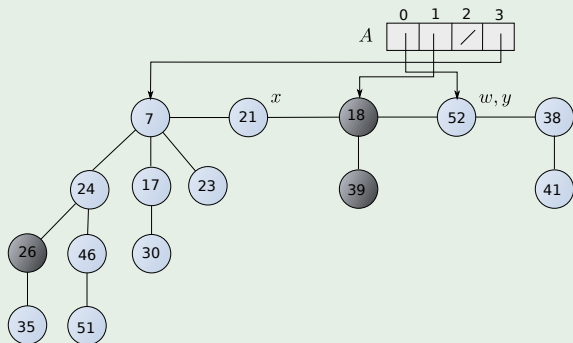
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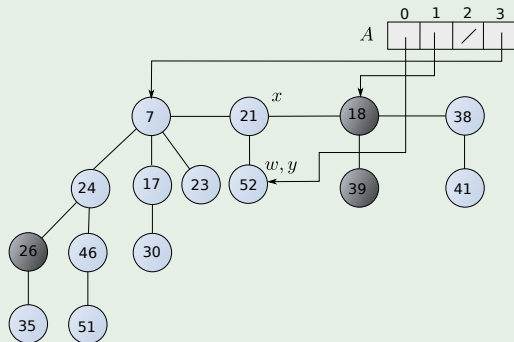
# Example of consolidation

We point  $y = A[0]$  then do the exchange between  $x \longleftrightarrow y$



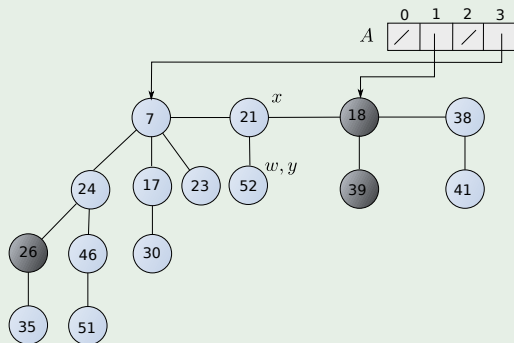
# Example of consolidation

Link  $x$  and  $y$



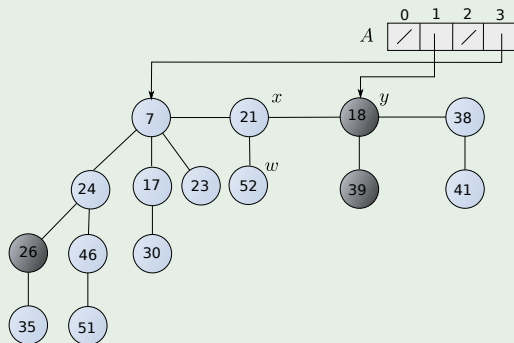
# Example of consolidation

Make  $A[d] = NIL$



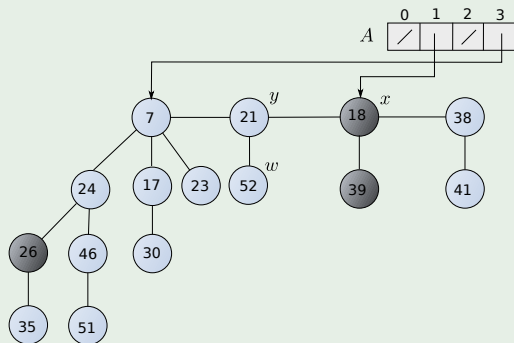
# Example of consolidation

We make  $y = A[1]$



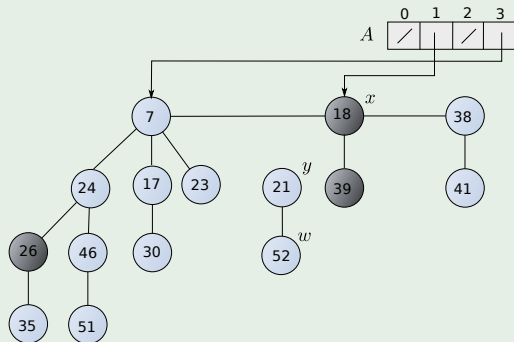
# Example of consolidation

Do an exchange between  $x \longleftrightarrow y$



# Example of consolidation

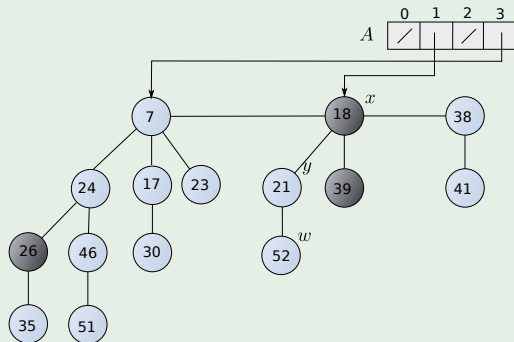
Remove  $y$  from the root's list





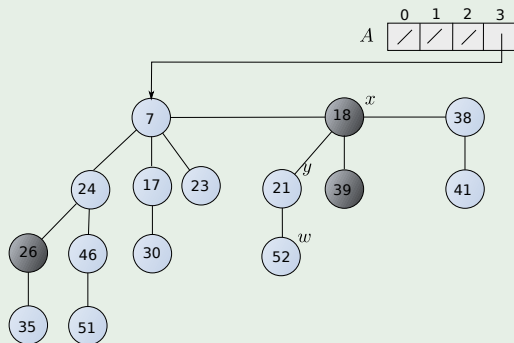
# Example of consolidation

Make  $y$  a child of  $x$



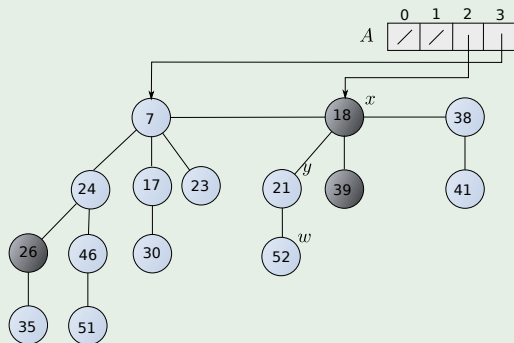
# Example of consolidation

Make  $A[1] = NIL$ , then we make  $d = d + 1$



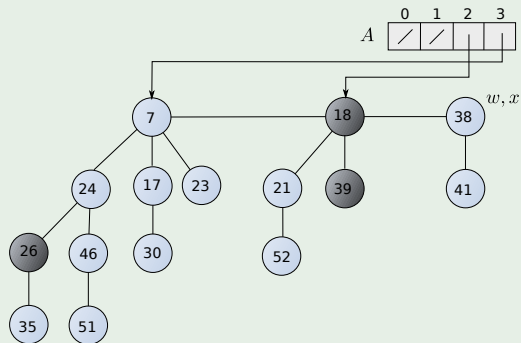
# Example of consolidation

Because  $A[2] = NIL$ , then  $A[2] = x$



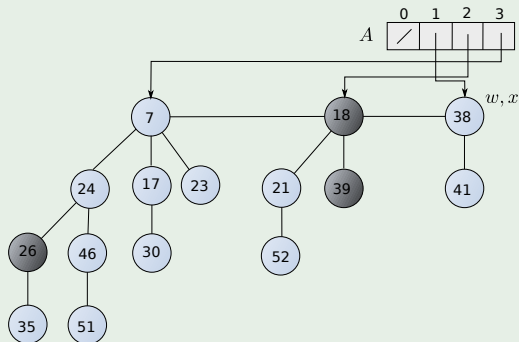
# Example of consolidation

We move to the next  $w$  and make  $x = w$



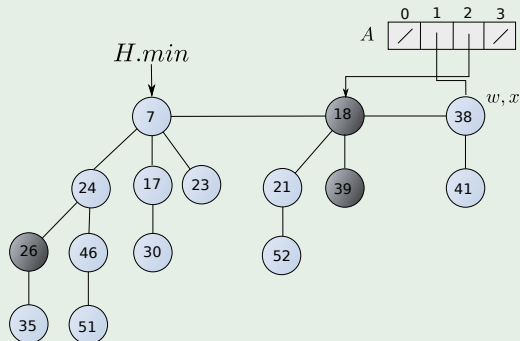
## Example of consolidation

Because  $A[1] = NIL$ , then jump over the while loop and make  $A[1] = x$



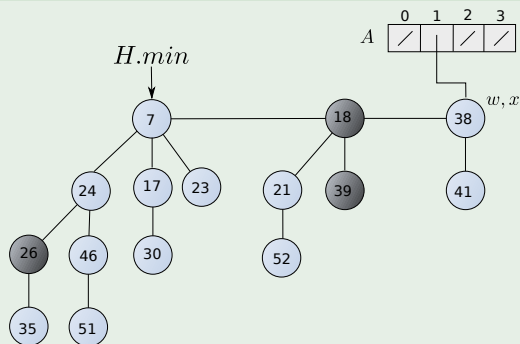
## Example of consolidation

Because  $A[1] \neq \text{NIL}$  insert into the root's list and because  $H.\text{min} = \text{NIL}$ , it is the first node in it



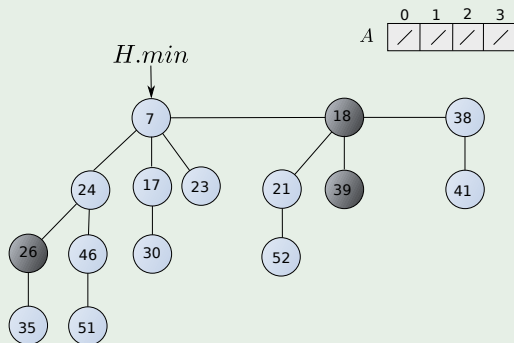
## Example of consolidation

Because  $A[2] \neq NIL$  insert into the root's list no exchange of min because  $A[2].key > H.min.key$



## Example of consolidation

Because  $A[3] \neq NIL$  insert into the root's list no exchange of min because  $A[3].key > H.min.key$





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# Cost of Extract-min

## Amortized analysis observations

The cost of FIB-EXTRACT-MIN contributes at most  $O(D(n))$  because

- The for loop at lines 3 to 5 in the code FIB-EXTRACT-MIN.
- for loop at lines 2-3 and 16-23 of CONSOLIDATE.



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## Next

We have that

The size of the root list when calling Consolidate is at most

$$D(n) + t(H) - 1 \quad (1)$$

because the min root was extracted and it has at most  $D(n)$  children.



## Next

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The size of the root list when calling Consolidate is at most

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At lines 4 to 14 in the CONSOLIDATE code:

- The amount of work done by the for and the while loop is proportional to  $D(n) + t(H)$  because each time we go through an element in the root list (for loop).
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Then, the actual cost is  $c_i = O(D(n) + t(H))$ .



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## Potential cost

Thus, assuming that  $H'$  is the new heap and  $H$  is the old one

- $\Phi(H) = t(H) + 2 \cdot m(H)$ .
- $\Phi(H') = D(n) + 1 + 2 \cdot m(H)$  because
  - ▶  $H'$  has at most  $D(n) + 1$  elements after consolidation
  - ▶ No node is marked in the process.



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$$\begin{aligned}\hat{c}_i &= c_i + \Phi(H') - \Phi(H) \\ &= O(D(n) + t(H)) + D(n) + 1 + 2 \cdot m(H) - t(H) - 2 \cdot m(H) \\ &= O(D(n) + t(H)) - t(H) \\ &= O(D(n)),\end{aligned}$$



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# Decreasing a key

## Fib-Heap-Decrease-Key( $H, x, k$ )

- 1 **if**  $k > x.key$
- 2 **error** “new key is greater than current key”

- 3  $x.key = k$
- 4  $y = x.p$
- 5 **if**  $y \neq NIL$  and  $x.key < y.key$
- 6     CUT( $H, x, y$ )
- 7     Cascading-Cut( $H, y$ )
- 8 **if**  $x.key < H.min.key$
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# Explanation

## First

- 1 Lines 1–3 ensure that the new key is no greater than the current key of  $x$  and then assign the new key to  $x$ .
- 2 If  $x$  is not a root and if  $x.key \leq y.key$ , where  $y$  is  $x$ 's parent, then CUT and CASCADING-CUT are triggered.



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# Decreasing a key (continuation - cascade cutting)

## Be lazy to remove keys!

$\text{Cut}(H, x, y)$

- 1 Remove  $x$  from the child list of  $y$ , decreasing  $y.degree$
- 2 Add  $x$  to the root list of  $H$
- 3  $x.p = \text{NIL}$
- 4  $x.mark = \text{FALSE}$

$\text{Cascading-Cut}(H, y)$

- 1  $z = y$
- 2 **if**  $z \neq \text{NIL}$
- 3     **if**  $y.mark == \text{FALSE}$
- 4          $y.mark = \text{TRUE}$
- 5     **else**
- 6          $\text{Cut}(H, y, z)$
- 7      $\text{Cascading-Cut}(H, y)(H, z)$



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$\text{Cascading-Cut}(H, y)$

- 1  $z = y.p$
- 2 **if**  $z \neq NIL$
- 3     **if**  $y.mark == FALSE$
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## Second

Then CUT simply removes  $x$  from the child-list of  $y$ .

## Thus

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The mark label records the following events that happened to  $y$ :

- 1 At some time,  $y$  was converted into an element of the root list.
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As soon as the second child has been lost, we cut  $y$  from its parent, making it a new root.

- The attribute  $y.mark$  is TRUE if steps 1 and 2 have occurred and one child of  $y$  has been cut.
- The CUT procedure, therefore, clears  $y.mark$  in line 4, since it performs step 1.
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# Explanation

## Now we have a new problem

- $x$  might be the second child cut from its parent  $y$  to another node.
  - ▶ Therefore, in line 7 of FIB-HEAP-DECREASE attempts to perform a cascading-cut on  $y$ .

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## What does it do?

- If  $y$  is a root return.
- if  $y$  is not a root and it is unmarked then  $y$  is marked.
- If  $y$  is not a root and it is marked, then  $y$  is CUT and a cascading cut is performed in its parent  $z$ .

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- $x$  might be the second child cut from its parent  $y$  to another node.
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## We have three cases:

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Once all the cascading cuts are done  
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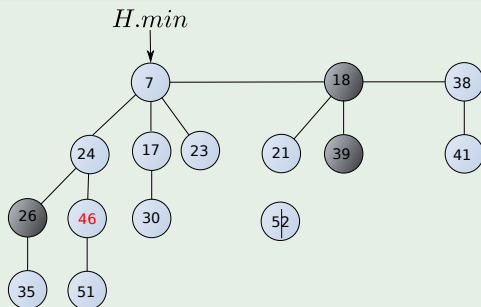
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## Once all the cascading cuts are done

the  $H.min$  is updated if necessary

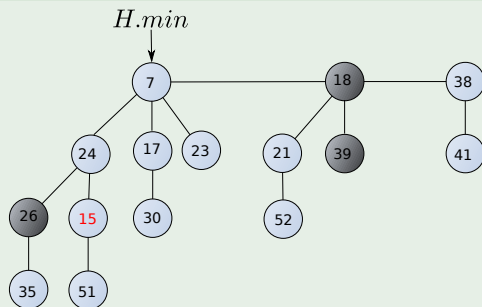
# Example

46 is decreased to 15



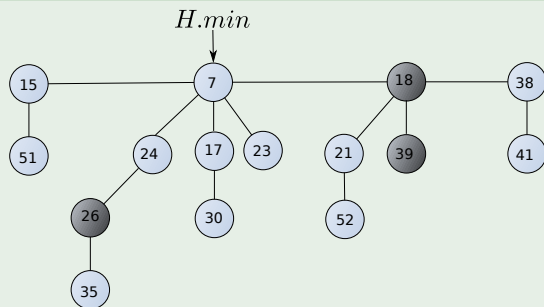
# Example

46 is decreased to 15



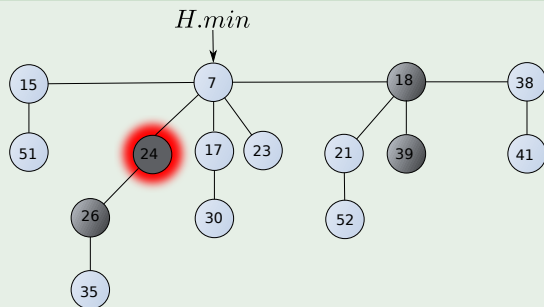
# Example

Cut 15 to the root's list



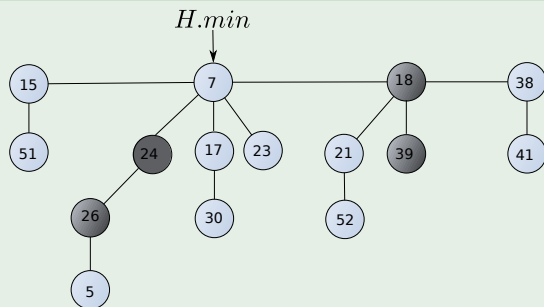
# Example

Mark 24 to *True*



# Example

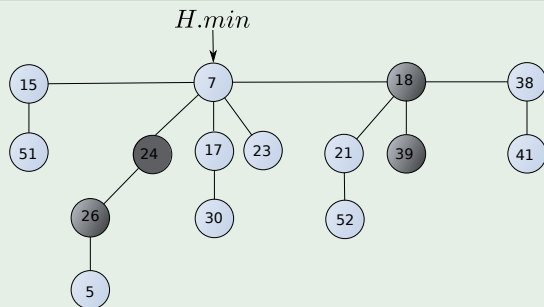
Then 35 is decreased to 5





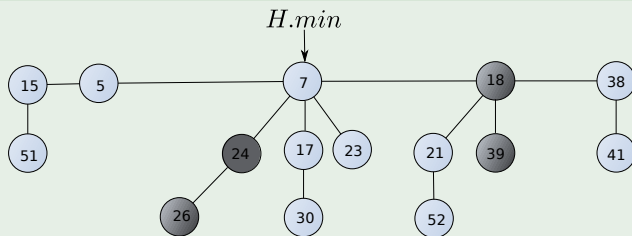
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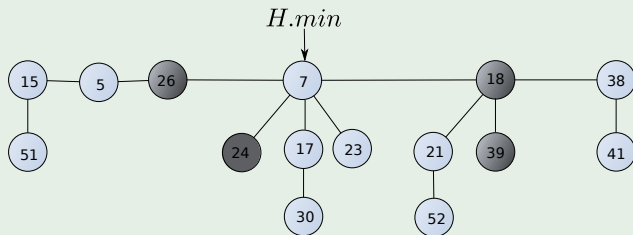
# Example

## Initiate cascade cutting



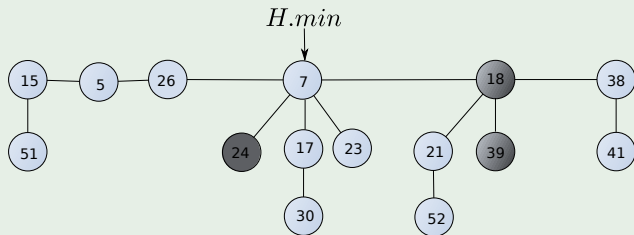
# Example

Initiate cascade cutting moving 26 to the root's list



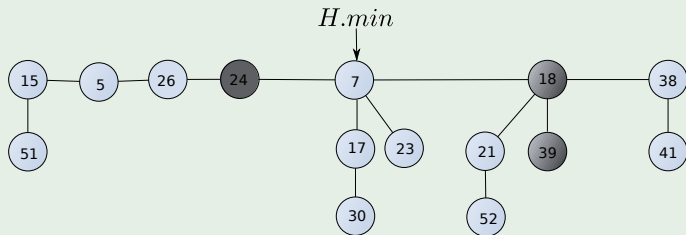
# Example

Mark 26 to false



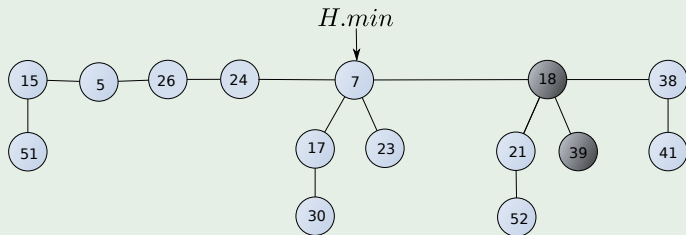
# Example

Move 24 to root's list



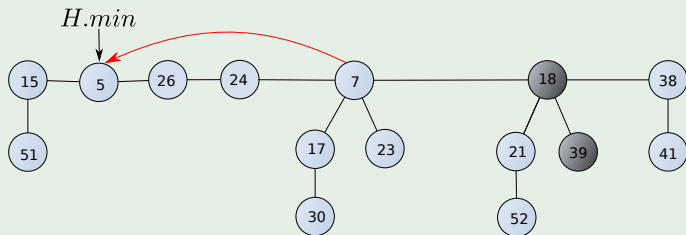
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# Example

Change the  $H.min$



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Finally, assuming  $H'$  is the new Fibonacci Heap and  $H$  the old one

$$\Phi(H') = (t(H) + c) + 2(m(H) - (c - 1) + 1) \quad (2)$$

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  - ▶ The # original trees + the ones created by the  $c$  calls.
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Now we can see why the term  $2m(H)$ :

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## Delete a node

It is easy to delete a node in the Fibonacci heap following the next code

Fib-Heap-Delete( $H, x$ )

- 1 Fib-Heap-Decrease-Key( $H, x, -\infty$ )
- 2 Fib-Heap-Extract-Min( $H$ )

**Again, the cost is  $O(D(n))$**



# Proving the $D(n)$ bound!!!

Let's define the following

We define a quantity  $size(x) =$  the number of nodes at subtree rooted at  $x$ ,  $x$  itself.



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- We shall show that  $size(x)$  is exponential in  $x.degree$ .
- $x.degree$  is always maintained as an accurate count of the degree of  $x$ .



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Let  $x$  be any node in a Fibonacci heap, and suppose that  $x.degree = k$ . Let  $y_1, y_2, \dots, y_k$  denote the children of  $x$  in the order in which they were linked to  $x$ , from the earliest to the latest. Then  $y_1.degree \geq 0$  and  $y_i.degree \geq i - 2$  for  $i = 2, 3, \dots, k$ .

● Obviously,  $y_1.degree \geq 0$ .

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  - Basic Definitions
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- 3 **Fibonacci Heap**
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# Why Fibonacci?

The  $k$ th Fibonacci number is defined by the recurrence

$$F_k = \begin{cases} 0 & \text{if } k = 0 \\ 1 & \text{if } k = 1 \\ F_{k-1} + F_{k-2} & \text{if } k \geq 2 \end{cases}$$

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For all integers  $k \geq 0$

$$F_{k+2} = 1 + \sum_{i=0}^k F_i$$





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Proof by induction  $k = 0, \dots$



# The use of the Golden Ratio

## Lemma 19.3

Let  $x$  be any node in a Fibonacci heap, and let  $k = x.degree$ . Then,  $F_{k+2} \geq \Phi^k$ , where  $\Phi = \frac{1+\sqrt{5}}{2}$  (The golden ratio).



# Golden Ratio

## Building the Golden Ratio

- 1 Construct a unit square.
- 2 Draw a line from the midpoint of one side to an opposite corner.
- 3 Use that line as a radius for a circle to define a rectangle.



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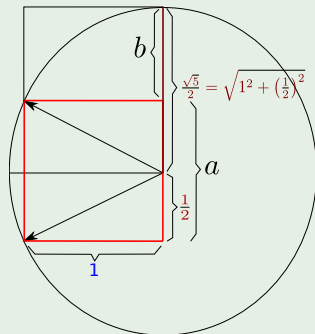


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$$\frac{a+b}{a} = \frac{a}{b} = \varphi \quad a > b$$



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## Lemma 19.4

Let  $x$  be any node in a Fibonacci Heap,  $k = x.degree$ . Then  $size(x) \geq F_{k+2} \geq \Phi^k$ .

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  - ▶  $s_k \leq size(x)$  and  $s_k \leq s_{k+1}$  (monotonically increasing).

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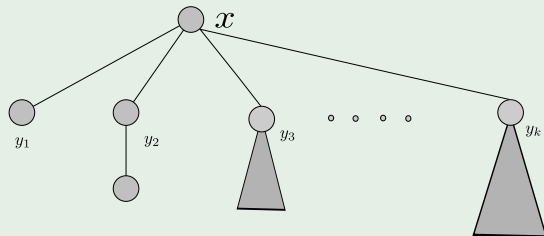
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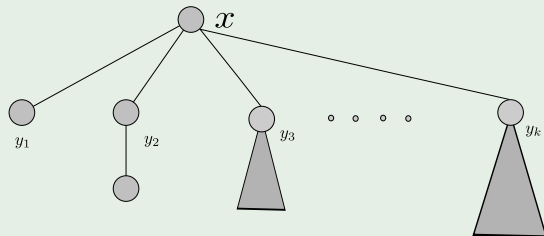
Now

Look at the board



# Example

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Now

Look at the board



# The use of the Golden Ratio

## Proof continuation

- Now, we need to proof that  $s_k \geq F_{k+2}$
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The maximum degree  $D(n)$  of any node in an  $n$ -node Fibonacci heap is  $O(\log n)$ .

Proof

Look at the board!





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# Exercises

From Cormen's book solve the following

- 20.2-2
- 20.2-3
- 20.2-4
- 20.3-1
- 20.3-2
- 20.4-1
- 20.4-2

