# Artificial Intelligence <br> Causality in Bayesian Networks 

Andres Mendez-Vazquez

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- Example
- Definition of Causal Structure
- Causal Networks
- Causal Chains
- Common Causes
- Common Effect
(2) Analyze the Graph
- Going Further
- D-Separation
- Paths
- Blocking
- Definition of D-Separation
(3) Algorithms to Find D-Separations
- Introduction
- Example of Reachability
- Reachability Algorithm
- Analysis
- D-Separation Finding Algorithm
- Analysis
- Example of D-Separation
- Application
(4) Final Remarks
- Encoding Causality


## Outline <br> 1 Causality <br> - Example

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## Causality

What do we naturally?
A way of structuring a situation for reasoning under uncertainty is to construct a graph representing causal relations between events.

## Causality

## What do we naturally?

A way of structuring a situation for reasoning under uncertainty is to construct a graph representing causal relations between events.

## Example of events with possible outputs

- Fuel? \{Yes, No\}
- Clean Spark Plugs? \{full, $1 / 2$, empty $\}$
- Start? \{Yes, No\}


## Causality

We know<br>We know that the state of Fuel? and the state of Clean Spark Plugs? have a causal impact on the state of Start?.

## Causality

## We know

We know that the state of Fuel? and the state of Clean Spark Plugs? have a causal impact on the state of Start?.

Thus we have something like


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## Causal Structure - Judea Perl (1988)

## Definition

A causal structure of a set of variables $V$ is a directed acyclic graph (DAG) in which each node corresponds to a distinct element of $V$, and each edge represents direct functional relationship among the corresponding variables.

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## Observation

Causal Structure $\cong$ A precise specification of how each variable is influenced by its parents in the DAG.

## Causal Model

## Definition

A causal model is a pair $M=\left\langle D, \Theta_{D}\right\rangle$ consisting of a causal structure $D$ and a set of parameters $\Theta_{D}$ compatible with $D$.

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## Thus

The parameters $\Theta_{D}$ assign a distribution

$$
\begin{aligned}
x_{i} & =f_{i}\left(\mathrm{pa}_{i}, u_{i}\right) \\
u_{i} & \sim p\left(u_{i}\right)
\end{aligned}
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- $x_{i}$ is a variable in the model $D$.
- pa $i_{i}$ are the parents of $x_{i}$ in $D$.
- $u_{i}$ is independent of any other $u$.


## Example

From the point of view of Statistics


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## Formulation

$$
z=f_{Z}\left(u_{Z}\right)
$$

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$$

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From the point of view of Statistics


## Formulation

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z & =f_{Z}\left(u_{Z}\right) \\
x & =f_{X}\left(z, u_{X}\right) \\
y & =f_{Y}\left(x, u_{Y}\right)
\end{aligned}
$$

Now add an observation $x_{0}$

From the point of view of Statistics


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Formulation after blocking information

$$
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$$

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## Causal Chains

This configuration is a "causal chain"

$X$ : Low Pressure
$Y:$ Rain
$Z$ : Traffic

## Causal Chains

This configuration is a "causal chain"

$X$ : Low Pressure
$Y$ : Rain
$Z$ : Traffic
What about the Joint Distribution?
We have by the Chain Rule

$$
\begin{equation*}
P(X, Y, Z)=P(X) P(Y \mid X) P(Z \mid Y, X) \tag{1}
\end{equation*}
$$

## Propagation of Information

Given no information about $Y$ Information can propagate from $X$ to $Z$.

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Given no information about $Y$
Information can propagate from $X$ to $Z$.

Thus
The natural question is What does happen if $Y=y$ for some value $y$ ?

Thus, we have that

## Blocking Propagation of Information



## Using Our Probabilities

Then $Z$ is independent of $X$ given a $Y=y$
And making the assumption that once an event happens

$$
\begin{equation*}
P(Z \mid X, Y=y)=P(Z \mid Y=y) \tag{2}
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\end{equation*}
$$

## YES!!!

Evidence along the chain "blocks" the influence.

## Thus

## Something Notable

Knowing that $X$ has occurred does not make any difference to our beliefs about $Z$ if we already know that $Y$ has occurred.

## Thus

## Something Notable

Knowing that $X$ has occurred does not make any difference to our beliefs about $Z$ if we already know that $Y$ has occurred.

Thus conditional independencies can be written

$$
\begin{equation*}
I_{P}(Z, X \mid Y=y) \tag{3}
\end{equation*}
$$

## Therefore

The Joint Probability is equal to

$$
\begin{equation*}
P(X, Y=y, Z)=P(X) P(Y=y \mid X) P(Z \mid Y=y) \tag{4}
\end{equation*}
$$

## Thus

## Is $X$ independent of $Z$ given $Y=y$ ?

$$
P(Z \mid X, Y=y)=\frac{P(X, Y=y, Z)}{P(X, Y=y)}
$$

## Thus

## Is $X$ independent of $Z$ given $Y=y$ ?

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P(Z \mid X, Y=y) & =\frac{P(X, Y=y, Z)}{P(X, Y=y)} \\
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## Common Causes

## Another basic configuration: two effects of the same cause

## $X$ : John Calls <br> $Y$ : Alarm <br> $Z$ : Mary Calls <br> 

## Common Causes

Another basic configuration: two effects of the same cause

$$
\begin{aligned}
& X: \text { John Calls } \\
& Y: \text { Alarm } \\
& Z: \text { Mary Calls }
\end{aligned}
$$



Thus

$$
\begin{equation*}
P(X, Y=y, Z)=P(X) P(Y=y \mid X) \underbrace{P(Z \mid X, Y=y)}_{P(Z \mid Y=y)} \tag{5}
\end{equation*}
$$

## Common Causes

## What happened if $X$ is independent of Z given $Y=y$ ?

$$
P(Z \mid X, Y=y)=\frac{P(X, Y=y, Z)}{P(X, Y=y)}
$$

## Common Causes

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& =P(Z \mid Y=y)
\end{aligned}
$$

## YES!!!

Evidence on the top of the chain "blocks" the influence between $X$ and $Z$.

## Thus

It gives rise to the same conditional independent structure as chains

$$
\begin{equation*}
I_{P}(Z, X \mid Y=y) \tag{6}
\end{equation*}
$$

## Thus

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## i.e.

if we already know about $Y$, then an additional information about $X$ will not tell us anything new about $Z$.

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## Common Effect

Last configuration: two causes of one effect (v-structures)

## $X$ : Raining <br> $Y$ : Traffic <br> $Z$ : Ballgame

## Common Effect

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$$
\begin{aligned}
& X: \text { Raining } \\
& Y: \text { Traffic } \\
& Z: \text { Ballgame }
\end{aligned}
$$

Are $X$ and $Z$ independent if we do not have information about $Y$ ?
Yes!!! Because the ballgame and the rain can cause traffic, but they are not correlated.

## Proof

## We have the following

$$
P(Z \mid X, Y)=\frac{P(X, Y, Z)}{P(X, Y)}
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& =\frac{P(X) P(Y \mid Z) P(Z)}{P(X) P(Y \mid Z)} \\
& =P(Z)
\end{aligned}
$$

## Common Effects

## Are $X$ and $Z$ independent given $Y=y$ ?

No!!! Because seeing traffic puts the rain and the ballgame in competition as explanation!!!

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## Are $X$ and $Z$ independent given $Y=y$ ?

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## Why?

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P(X, Z \mid Y=y)=\frac{P(X, Z, Y=y)}{P(Y=y)}
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## Common Effects

## Are $X$ and $Z$ independent given $Y=y$ ?

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## Why?

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\begin{aligned}
P(X, Z \mid Y=y) & =\frac{P(X, Z, Y=y)}{P(Y=y)} \\
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## Backwards from the other cases

- Observing an effect activates influence between possible causes.


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Any complex example can be analyzed using these three canonical cases

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In a given Bayesian Network, Are two variables independent (given evidence)?

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## Solution

- Analyze Graph Deeply!!!


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## Analyze the Graph

## Definition 2.1

- Let $G=(V, E)$ be a DAG, where $V$ is a set of random variables. We say that, based on the Markov condition, $G$ entails conditional independence:


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- $I_{P}(A, B \mid C)$ for $A, B, C \subseteq V$ if $I_{P}(A, B \mid C)$ holds for every $P \in P_{G}$, where $P_{G}$ is the set of all probability distributions $P$ such that $(G, P)$ satisfies the Markov condition.


## Thus

We also say the Markov condition entails the conditional independence for $G$ and that the conditional independence is in $G$.

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## Examples of Entailed Conditional independence

Example<br>G: Graduate Program Quality.<br>F: First Job Quality.<br>B: Number of Publications.<br>C: Number of Citations.

## Examples of Entailed Conditional independence

## Example

G: Graduate Program Quality.
F: First Job Quality.
B: Number of Publications.
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F is given some evidence!!!


## Using Markov Condition

If the graph satisfies the Markov Condition


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Thus

$$
P(C \mid G, F=f)=\sum_{b} P(C \mid B=b, G, F=f) P(B=b \mid G, F=f)
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& =P(C \mid F=f)
\end{aligned}
$$

## Finally

We have

$$
\begin{equation*}
I_{p}(C, G \mid F) \tag{7}
\end{equation*}
$$

## D-Separation $\approx$ Conditional independence

$F$ and $G$ are given as evidence
Example $C$ and $G$ are $d$-separated by $A, F$ in the DAG in


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## Basic Definitions

## Definition (Undirected Paths)

A path between two sets of nodes $X$ and $Y$ is any sequence of nodes between a member of $X$ and a member of $Y$ such that every adjacent pair of nodes is connected by an edge (regardless of direction) and no node appears in the sequence twice.

## Example

## An example



## Example

## Another one



## Thus

## Given a path in $G=(V, E)$

There are the edges connecting $\left[X_{1}, X_{2}, \ldots, X_{k}\right]$.

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There are the edges connecting $\left[X_{1}, X_{2}, \ldots, X_{k}\right]$.
Therefore
Given the directed edge $X \rightarrow Y$, we say the tail of the edge is at $X$ and the head of the edge is $Y$.

## Basic Classifications of Meetings

## Head-to-Tail

A path $X \rightarrow Y \rightarrow Z$ is a head-to-tail meeting, the edges meet head-to-tail at $Y$, and $Y$ is a head-to-tail node on the path.

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## Tail-to-Tail

A path $X \leftarrow Y \rightarrow Z$ is a tail-to-tail meeting, the edges meet tail-to-tail at $Z$, and $Z$ is a tail-to-tail node on the path.

## Head-to-Head

A path $X \rightarrow Y \leftarrow Z$ is a head-to-head meeting, the edges meet head-to-head at $Y$, and $Y$ is a head-to-head node on the path.

## Examples

## Head-to-Tail

$$
\begin{aligned}
& X \longrightarrow Z \\
& X: \text { Low Pressure } \\
& Y: \text { Rain } \\
& Z: \text { Traffic }
\end{aligned}
$$

## Examples

## Tail-to-Tail

## $X$ : John Calls <br> $Y$ : Alarm <br> $Z$ : Mary Calls



## Examples

## Head-to-Head

## $X$ : Raining <br> $Y$ : Traffic <br> $Z$ : Ballgame <br> 

## Basic Classifications of Meetings

## Finally

- A path (undirected) $X-Z-Y$, such that $X$ and $Y$ are not adjacent, is an uncoupled meeting.


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## Blocking Information $\approx$ Conditional Independence

## Definition 2.2

Definition 2.2 Let $G=(V, E)$ be a DAG, $A \subseteq V, X$ and $Y$ be distinct nodes in $V-A$, and $\rho$ be a path between $X$ and $Y$.

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(3) There is a node $Z$, such that $Z$ and all of $Z$ 's descendent's are not in A, on the chain $\rho$, and the edges incident to $Z$ on $\rho$ meet head-to-head at $Z$.

## Example

## We have that the path $[Y, X, Z, S]$ is blocked by $\{X\}$ and $\{Z\}$

- Because the edges on the chain incident to $X$ meet tail-to-tail at $X$.



## Example

## We have that the path $[W, Y, R, Z, S]$ is blocked by $\emptyset$

- Because $R \notin \emptyset$ and $T \notin \emptyset$ and the edges on the chain incident to $R$ meet head-to-head at $R$.



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## Definition of D-Separation

## Definition 2.3

Let $G=(V, E)$ be a DAG, $A \subseteq V$, and $X$ and $Y$ be distinct nodes in $V-A$. We say $X$ and $Y$ are $\mathbf{D}$-Separated by $A$ in $G$ if every path between $X$ and $Y$ is blocked by $A$.

## Definition of D-Separation

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## Definition 2.4

Let $G=(V, E)$ be a DAG, and $A, B$, and $C$ be mutually disjoint subsets of $V$. We say $A$ and $B$ are d-separated by $C$ in $G$ if for every $X \in A$ and $Y \in B, X$ and $Y$ are D-Separated by $C$.

## Definition of D－Separation

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## We write

$$
\begin{equation*}
I_{G}(A, B \mid C) \text { or } A \Perp B \mid C \tag{8}
\end{equation*}
$$

If $C=\emptyset$ ，we write only $I_{G}(A, B)$ or $A \Perp B$ ．

## Example

## $X$ and $T$ are D-Separated by $\{Y, Z\}$

- Because the chain $[X, Y, R, T]$ is blocked at $Y$.



## Example

## $X$ and $T$ are D-Separated by $\{Y, Z\}$ - It is the set that block all paths

- Because the chain $[X, Z, S, R, T]$ is blocked at $Z, S$.



## D-Separation $\Rightarrow$ Independence

## D-Separation Theorem

Let $P$ be a probability distribution of the variables in $V$ and $G=(V, E)$ be a DAG. Then $(G, P)$ satisfies the Markov condition if and only if

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Let $P$ be a probability distribution of the variables in $V$ and $G=(V, E)$ be a DAG. Then $(G, P)$ satisfies the Markov condition if and only if

- for every three mutually disjoint subsets $A, B, C \subseteq V$, whenever $A$ and $B$ are D-Separated by $C, A$ and $B$ are conditionally independent in $P$ given $C$.


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- for every three mutually disjoint subsets $A, B, C \subseteq V$, whenever $A$ and $B$ are D-Separated by $C, A$ and $B$ are conditionally independent in $P$ given $C$.

That is, $(G, P)$ satisfies the Markov condition if and only if

$$
\begin{equation*}
I_{G}(A, B \mid C) \Rightarrow I_{P}(A, B \mid C) \tag{9}
\end{equation*}
$$

## Proof

## The proof that, if $(G, P)$ satisfies the Markov condition

Then, each D-Separation implies the corresponding conditional independence is quite lengthy and can be found in [Verma and Pearl, 1990] and in [Neapolitan, 1990].

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Suppose each D-Separation implies a conditional independence.

## Proof

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Then, we will only prove the other direction
Suppose each D-Separation implies a conditional independence.

Thus, the following implication holds

$$
\begin{equation*}
I_{G}(A, B \mid C) \Rightarrow I_{P}(A, B \mid C) \tag{10}
\end{equation*}
$$

## Proof

## Something Notable

It is not hard to see that a node's parents D-Separate the node from all its non-descendent's that are not its parents.

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This is
If we denote the sets of parents and non-descendent's of $X$ by $\mathrm{PA}_{X}$ and $\mathrm{ND}_{X}$ respectively, we have

$$
\begin{equation*}
I_{G}\left(\{X\}, \mathrm{ND}_{X}-\mathrm{PA}_{X} \mid \mathrm{PA}_{X}\right) \tag{11}
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## Thus

$$
\begin{equation*}
I_{P}\left(\{X\}, \mathrm{ND}_{X}-\mathrm{PA}_{X} \mid \mathrm{PA}_{X}\right) \tag{12}
\end{equation*}
$$

## Proof

This states the same than

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## Meaning

The Markov condition is satisfied.

## Every Entailed Conditional Independence is Identified by D-Separation

## Lemma 2.2

Any conditional independence entailed by a DAG, based on the Markov condition, is equivalent to a conditional independence among disjoint sets of random variables.

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Any conditional independence entailed by a DAG, based on the Markov condition, is equivalent to a conditional independence among disjoint sets of random variables.

## Theorem 2.1

Based on the Markov condition, a DAG $G$ entails all and only those conditional independences that are identified by D-Separations in $G$.

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## Now

We would like to find the D-Separations
Since d-separations entail conditional independencies.

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Since d-separations entail conditional independencies.

## We want an efficient algorithm

For determining whether two sets are D-Separated by another set.

For This, we need to build an algorithm
One that can find all D-Separated nodes from one set of nodes by another.

## How?

To accomplish this
We will first find every node $X$ such that there is at least one active path given $A$ between $X$ and a node in $D$.

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## Something like

$A$ Set


## We solve the following problem

## Suppose we have a directed graph

We say that certain edges cannot appear consecutively in our paths of interest.

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Thus, we identify certain pair of edges $(u \rightarrow v, v \rightarrow w)$
As legal and the rest as illegal!!

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## Legal?

- We call a path legal if it does not contain any illegal ordered pairs of edges.


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## Suppose we have a directed graph

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Thus, we identify certain pair of edges $(u \rightarrow v, v \rightarrow w)$
As legal and the rest as illegal!!

## Legal?

- We call a path legal if it does not contain any illegal ordered pairs of edges.
- We say $Y$ is reachable from $x$ if there is a legal path from $x$ to $y$.


## Thus

We can find the set $R$ of all nodes reachable from $x$ as follows
Any node $V$ such that the edge $x \rightarrow v$ exists is reachable.

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We label such edge with 1.

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## Then

We label such edge with 1.

Next for each such $v$
We check all unlabeled edges $v \rightarrow w$ and see if $(x \rightarrow v, v \rightarrow w)$ is a legal pair.

## Then

We label each such edge with a 2
And keep going!!!

## Then

# We label each such edge with a 2 <br> And keep going!!! 

## Similar to a Breadth-First Graph

Here, we are visiting links rather than nodes.

## What do we want?

Identifying the set of nodes $D$ that are
The one that are D-Separated from $B$ by $A$ in a DAG $G=(V, E)$.

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We need to find the set $R$ such that

- $y \in R \Longleftrightarrow$ Either
- $y \in B$.
- There is at least one active chain given $A$ between $y$ and a node in $B$.


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If there is an active path $\rho$ between node $X$ and some other node Then every 3 -node sub-path $u-v-w(u \neq w)$ of $\rho$ has the following property.

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$u-v-w$ is not head-to-head at $v$ and $v$ is not in $A$.

## Then

If there is an active path $\rho$ between node $X$ and some other node Then every 3 -node sub-path $u-v-w(u \neq w)$ of $\rho$ has the following property.

## Either

$u-v-w$ is not head-to-head at $v$ and $v$ is not in $A$.

## Or

$u-v-w$ is a head-to-head at $v$ and $v$ is a or has a descendant in $A$.

## The Final Legal Rule

The algorithm find-reachable-nodes uses the RULE
Find if $(u \rightarrow v, v \rightarrow w)$ is legal in $G^{\prime}$.

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u \neq w \tag{14}
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(1) ( $u-v-w)$ is not head-to-head in $G$ and $i n_{A}[v]$ is false.

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## And one of the following holds

(1) $(u-v-w)$ is not head-to-head in $G$ and $i n_{A}[v]$ is false.
(2) $(u-v-w)$ is head-to-head in $G$ and descendent $[v]$ is true.

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## Example

## Reachable nodes from $X$ when $A=\emptyset$, thus

$i n_{A}[v]$ is false and descendent $[v]$ is false for all $v \in V$

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## Therefore <br> Only the rule 1 is applicable.

## Example

## Labeling edges to 1 and shaded nodes are in $R$



## Example

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## Example

## Labeling edges to 2 and shaded nodes are in $R$



## Example

## Labeling edges to 3 and shaded nodes are in $R$



## Example

## Labeling edges to 4 and shaded nodes are in $R$



## Example

## Labeling edges to 5 and shaded nodes are in $R$



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## Algorithm to Finding Reachability

## find-reachable-nodes ( $G$, set of nodes $B$, set of nodes $\& R$ )

Input: $G=(\mathrm{V}, \mathrm{E})$, subset $\mathrm{B} \subset \mathrm{V}$ and a RULE to find if two consecutive edges are legal Output: $\mathrm{R} \subset \mathrm{V}$ of all nodes reachable from B

1. for each $x \in \mathrm{~B}$
2. add $x$ to R
3. $\quad$ for (each $v$ such that $x \rightarrow v \in \mathrm{E}$ )

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```
    1. for each \(x \in \mathrm{~B}\)
    2. add \(x\) to R
    3. \(\quad\) for (each \(v\) such that \(x \rightarrow v \in \mathrm{E}\) )
    5. add \(v\) to R
    6. label \(x \rightarrow v\) with 1
```


## Algorithm to Finding Reachability

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    1. for each }x\in\textrm{B
    2. add }x\mathrm{ to R
    3. for (each v such that }x->v\in\textrm{E}
    5. add v}\mathrm{ to R
    6. label }x->v\mathrm{ with 1
    7. i=1
    8. found=true
```


## Algorithm to Finding Reachability

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```


## Continuation

## The following steps

9. while (found)
10. $\quad$ found $=$ false

## Continuation

```
The following steps
    9. while (found)
10. found =false
11. for (each v such that }u->v\mathrm{ labeled i)
12. for (each unlabeled edge v}->
13. such (u->v,v->w) is legal)
14. add w to R
15. label v}->w\mathrm{ with }i+
16. found =true
```


## Continuation



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## Complexity of find-reachable-nodes

We have that
Let $n$ be the number of nodes and $m$ be the number of edges.

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Let $n$ be the number of nodes and $m$ be the number of edges.

## Something Notable

In the worst case, each of the nodes can be reached from $n$ entry points.

## Complexity of find-reachable-nodes

## We have that

Let $n$ be the number of nodes and $m$ be the number of edges.

## Something Notable

In the worst case, each of the nodes can be reached from $n$ entry points.

## Thus

Each time a node is reached, an edge emanating from it may need to be re-examined.

## Complexity of find-reachable-nodes

Then

Then, in the worst case each edge may be examined $n$ times

## Complexity of find-reachable-nodes

Then
Then, in the worst case each edge may be examined $n$ times

Thus, the complexity

$$
\begin{equation*}
W(m, n)=\Theta(m n) \tag{15}
\end{equation*}
$$

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## Algorithm for D-separation

## Find-D- <br> Separations( $D A G G=(\mathrm{V}, \mathrm{E})$, set of nodes $\mathrm{A}, \mathrm{B}$, set of nodes D$)$

Input: $G=(\mathrm{V}, \mathrm{E})$ and two disjoint subsets $\mathrm{A}, \mathrm{B} \subset \mathrm{V}$
Output: $\mathrm{D} \subset \mathrm{V}$ containing all nodes D Separated from every node in B by A. That is $I_{G}(\mathrm{~B}, \mathrm{D} \mid \mathrm{A})$ holds and no superset D has this property.

1. for each $v \in \mathrm{~V}$
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## Algorithm for D-separation

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$\triangleright$ Note $B \subseteq R$
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Observation about descendent $[v]$

We can implement the construction of descendent $[v]$ as follow
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## Thus

We set descendent $[v]=$ true for each node found along the way.

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The E' is necessary because using only the RULE on E will no get us all the active paths.

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## For example



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Given $A$ is the only node in A and $X \rightarrow T$ is the only edge in B , the edges in that DAG are numbered according to the method.

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## But

If we use the set of edges $\mathrm{E}^{\prime}$.

## Thus

## Once，we add the extra edges，we get



## Outline

Causality

- Example
- Definition of Causal Structure
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- Causal Chains
- Common Causes
- Common Effect


## (2) Analyze the Graph

- Going Further
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4. Final Remarks

- Encoding Causality


## Complexity

Please take a look at page 81 at
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For the analysis of the algorithm for $m$ edges and $n$ nodes

$$
\begin{equation*}
\Theta(m) \text { with } m \geq n . \tag{16}
\end{equation*}
$$

## The D-Separation Algorithm works

## Theorem 2.2

The set D contains all and only nodes D-Separated from every node in B by A.

- That is, we have $I_{G}(\mathrm{~B}, \mathrm{D} \mid \mathrm{A})$ and no superset of D has this property.


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## Proof

- The set R determined by the algorithm contains
- All nodes in B.
- All nodes reachable from B via a legal path in $G^{\prime}$.


## Proof

## For any two nodes $x \in \mathrm{~B}$ and $y \notin \mathrm{~A} \cup \mathrm{~B}$

The path $x-\ldots-y$ is active in $G$ if and only if the path $x \rightarrow \ldots \rightarrow y$ is legal in $G^{\prime}$.

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Thus $R$ contains the nodes in $B$ plus all and only those nodes that have active paths between them and a node in $B$.

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Thus $R$ contains the nodes in $B$ plus all and only those nodes that have active paths between them and a node in $B$.

## By the definition of D-Separation

A node is D-Separated from every node in B in A if the node is not in $A \cup B$ and there is not active path between the node and a node in $B$.

## Proof

Thus
$\mathrm{D}=\mathrm{V}-(A \cup R)$ is the set of all nodes D -Separated from every node in B by A.

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## Example

## $B=\{x\}$ and $A=\{s, v\}$ - Original Graph!!!



## Example

$B=\{x\}$ and $A=\{s, v\}$ - Moralized and with the tracking of descendants


## Example

## $B=\{x\}$ and $A=\{s, v\}$ and the first part of the reachability algorithm



Cinvestav

## Example

## Remember that Legality is in $G$



## Example

## Now, we have that



## Example

## $D-\{A \cup R\}=\{q\}$



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## Application

## Something Notable

In general, the inference problem in Bayesian networks is to determine $P(B \mid A)$, where $A$ and $B$ are two sets of variables.

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## Thus

We can use the D-Separation for that.

## Example

## Given the following the DAG $G$



## Example

## We generate $G^{\prime}$



## Where

The extra nodes represent
The probabilities in the interval $[0,1]$ and representing $P(X=x)$

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Thus, if we want to determine $P(\mathrm{~B} \mid \mathrm{A})$ in $G$, we can use the algorithm for D-Separation to find D.

## Such that

$$
\begin{equation*}
I_{G^{\prime}}(\mathrm{B}, \mathrm{D} \mid \mathrm{A}) \tag{17}
\end{equation*}
$$

And no superset of $D$ has this property, then take $D \cap P$.

## For example

## We want $P(f)$

To determine it we need that all and only the values of $P_{H}, P_{B}, P_{L}$, and $P_{F}$

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$P_{X}$ is the only auxiliary parent variable D-Separated from $\{F\}$ by the empty set.

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## Remarks

## Bayes Networks can reflect the true causal patterns

- Often simpler (nodes have fewer parents).


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- For example, consider the variables Traffic and Drips.
- Arrows reflect correlation not causation.


## Remarks

What do the arrows really mean?

- Topologies may happen to encode causal structure.


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- Topologies may happen to encode causal structure.
- Topologies are only guaranteed to encode conditional independence!


## Example

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## Example



## Add more stuff

- Given that some information is not being encoded into the network:
- We have to add more edges to the graph.


## Example

## Thus

- Adding edges allows to make different conditional independence assumptions.


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## New Network



